

```

import java.awt.*;
import java.awt.event.*;
import java.io.*;
import javax.swing.*;
import java.util.*;
import java.net.*;
import javax.imageio.*;
import java.awt.image.*;

public class Bem3DMesh extends JApplet implements ActionListener, ItemListener {

    protected String
chart,dir,file_chart,file_jpg,file_bound,file_depth,file_gif,file_tridata,file_sqdata;
    protected String str,file_name ;
    protected String
file_left,file_right,file_middle,file_surface,file_seabed,file_quay;

    protected int kbd1,kcm1,lte1,kte1,ked1,nob1,nib1,inp,iq,totalN1,boundN1;
    protected int kbd,kcm,lte,kte,ked,nin,nob,nib,node;
    protected int ntp,ia,ib,ic,i,j,k,nb,np,ma,mb,mc,ms,mp,loc,it,itop,maxstk,ip,itr;
    protected int iv1,iv2,iv3,iedge,il,ir,iera,ierb,ierl,iswap;
    protected int ja,jb,mstk,nbr,idf,ielm,jelm,kelm,min,l,jr,npa,npb,nta,ntb;
    protected int ivx,ips,ipg,iva,ivb,jvx,nnpl,nbs,ix,ncount;
    protected int jl1,jl2,jl3,jr1,jr2,jr3,iv4,jz,js,ndiv;
    protected int iz,inelm,lelm,ikp,kedg,ledg,inb,ka,kb,la,lb,itera,j1,j2,j3,j4;
    protected int iv,jn,ie1,ie2,ie3,jacia,jacib,inn1,inn2,ien1,ien2;
    protected int nodt,nelt,ne,kpt,kxx1, kyy1,kxx2,kyy2,kxx3,kyy3,kxx4,kyy4;
    protected int hsize,vsize,nod1,nod2,nod3,nod4,check;
    protected int m,n,ien,kxi,kxf,kyi,kyf,axis,xtemp,ytemp,eps_num0;
    protected int xx,yy,xc,yc,ii,ij,jj,x_plot,y_plot,lengthh;
    protected int xpr1,ypr1,xpr2,ypr2,xpr3,ypr3,xpr4,ypr4,ktj,ni_depth,nj_depth;

    protected int xgenten,ygenten,crtgx,crtgy,xcmin,xcmax,ycmin,ycmax;
    protected int xx1,yy1,xx2,yy2,totalInn,ibex,iii;
    protected int xl,yl,xr,yr;
    protected int igrd =0;
    protected int work    =0;

```

```
protected int nelm1,nelm2,nelm3,nelm4,nelm5,nelm6,nelmm,jg;  
protected int node1,node2,node3,node4,node5,node6;  
protected int dki    =1;  
protected int procedure=0;  
protected int dot=3;  
protected int nex=6;  
protected double alpha=3.0;  
protected double pi=Math.PI;  
protected double pi2=pi*2;
```

```
protected int rightcoastStart;  
protected int rightcoastEnd;  
protected int leftcoastStart;  
protected int leftcoastEnd;  
protected int quayStart;  
protected int quayEnd;  
protected int rightcoastNum=0;  
protected int leftcoastNum=0;  
protected int islandNumm=0;  
protected int quayNum=0;  
protected int innerNode=0;  
protected int innerPoint=0;  
protected int innNodeStart=0;  
protected int innNodeEnd=0;  
protected int innPointStart=0;  
protected int innPointEnd=0;  
protected int innPointNum=0;  
protected int innNodeNum=0;  
protected int
```

```
tempN,pseudoN1,pseudoN2,pseudoN3,pseudoN,clockwise,gridinterval;
```

```
protected double r,r1,r2,griddata,dx0,dy0,z_xy,ds,sqarea;  
protected double long_chart,lati_chart,long_diag,lati_diag;  
protected double x_length,y_length,mscale,dep,depth_xy;  
protected double x1,x2,y1,y2,xkgein,ykgein;  
protected double dx,dy,yi,xj,xtmp,ymax,s,xxl,yyl,xy_z,quayH;
```

```
protected   PrintWriter pw_bound;  
protected   PrintWriter pw_chart;  
protected   PrintWriter pw_depth;  
protected   PrintWriter pw_tridata;  
protected   PrintWriter pw_squdata;
```

```
protected   BufferedReader br_bound;  
protected   BufferedReader br_chart;  
protected   BufferedReader br_depth;  
protected   BufferedReader br_tridata;  
protected   BufferedReader br_squdata;
```

```
protected double  
xmin,xmax,ymin,ymax,rx,ray,dmax,pxx,pyy,x13,y13,x23,y23,x1p,y1p,x2p,y2p;  
protected double cosa,cosb,sina,sinb,gx,gy,ar;  
protected double cgrax,cgray,a1,a2,range,pa1,pb1,pa2,pb2,pa3,pb3,pa4,pb4;  
protected double  
dltd,delta,xg,yg,xs,ys,xp,yp,xa,ya,xb,yb,see,pxa,pya,pxb,pyb,pxc,pyc;  
protected double px12,py12,px23,py23,pl12,pl23;  
protected double dpp,eps,eps0,epl;  
protected double xx4,yy4,xc4,yc4,depthIndex ;  
protected double amean,amin,amax;
```

```
protected int []islandNum;
```

```
protected int [][]ihen;  
protected int [][]kakom;  
protected int [][]iena;  
protected int [][]ienb;  
protected int [][]jeea;  
protected int [][]jeeb;  
protected int [][]jac1;  
protected int [][]jac2;  
protected int [][]jac3;  
protected int [][]jac4;  
protected int [][]jac5;  
protected int [][]jac6;  
protected int []ibno1;
```

```
protected int [][]mtj1;  
protected int [][]mtj2;  
protected int [][]mtj3;  
protected int [][]mtj4;  
protected int [][]mtj5;  
protected int [][]mtj6;  
protected int [][]nei1;  
protected int [][]nei2;  
protected int [][]nei3;  
protected int [][]nei4;  
protected int [][]nei5;  
protected int [][]nei6;  
protected int []jnb1;  
protected int []jnb2;  
protected int []jnb3;  
protected int []jnb4;  
protected int []jnb5;  
protected int []jnb6;  
protected double []xn1;  
protected double []xn2;  
protected double []xn3;  
protected double []xn4;  
protected double []xn5;  
protected double []xn6;  
protected double []yn1;  
protected double []yn2;  
protected double []yn3;  
protected double []yn4;  
protected double []yn5;  
protected double []yn6;  
protected double []zn1;  
protected double []zn2;  
protected double []zn3;  
protected double []zn4;  
protected double []zn5;  
protected double []zn6;  
protected double []px1;
```

```
protected double []py1;  
protected double []pz1;  
protected double []px2;  
protected double []py2;  
protected double []pz2;  
protected double []px3;  
protected double []py3;  
protected double []pz3;  
protected double []px4;  
protected double []py4;  
protected double []pz4;  
protected double []px5;  
protected double []py5;  
protected double []pz5;  
protected double []px6;  
protected double []py6;  
protected double []pz6;  
protected double []area1;  
protected double []area2;  
protected double []area3;  
protected double []area4;  
protected double []area5;  
protected double []area6;
```

```
protected int [][]mmtj;  
protected int []id;  
protected int []nsra;  
protected int []nsrb;  
protected int []jhen;  
protected int []iad;  
protected int []jstack;  
protected int []matno;  
protected int []khen;  
protected int []ibin;  
protected int []index;  
protected int []idm;  
protected int []nedg;  
protected int []kstack;
```

```
protected int []list;
protected int []istack;
protected int []kv;
protected int []ibr;
protected int []iadres;
protected int []map;
protected int []ifix;
protected int []islandStart;
protected int []islandEnd;
protected double [][]gridDepth;
protected double []angl;
protected double delx;
protected double []datax;
protected double []datay;
protected int []mkp=new int[3];
protected int []jkp=new int[3];
protected double []pl=new double[3];
```

```
Container gcp;
Graphics g;
Image img;
Figure figure;
```

```
JLabel
```

```
lb_chart,lb_dir,lb_enter,lb_nodt,lb_surfaceN,lb_clockwise,lb_depthIndex,lb_quayH;
```

```
JLabel
```

```
lb_command,lb_command1,lb_node,lb_x,lb_y,lb_z,lb_kpt,lb_lengthh;
```

```
JLabel
```

```
lb_nin,lb_nob,lb_nib,lb_ibex,lb_kbd,lb_ktj,lb_kcm,lb_lte,lb_gridinterval;
```

```
TextField
```

```
tf_title,tf_chart,tf_dir,tf_nodt,tf_surfaceN,tf_clockwise,tf_depthIndex,tf_quayH;
```

```
TextField tf_command,tf_command1,tf_node,tf_x,tf_y,tf_z,tf_kpt,tf_lengthh;
```

```
TextField tf_nin,tf_nob,tf_nib,tf_ibex,tf_kbd,tf_ktj,tf_kcm,tf_lte,tf_gridinterval;
```

```
Button basin,island,innnode,innpoint,end,all_end,pseudo,squareloc,waterdepth;
```

```
Button enter,trimesh,triplot,squmesh,squplot,save,quayh,rightcoast,leftcoast;
```

```
Choice ch_chart,ch_help;
```

```
public void init(){
```

```
    enter=null;innpoint=null;
```

```
    basin=null;island=null;end=null;all_end=null;
```

```
    gcp=getContentPane();
```

```
    gcp.setLayout(null);
```

```
    gcp.setForeground(Color.black);
```

```
    gcp.setBackground(Color.white);
```

```
    ch_help = new Choice();
```

```
    ch_help.setBounds(20,0,850,20);
```

```
    ch_help.setForeground(Color.black);
```

```
    ch_help.setBackground(Color.white);
```

```
    ch_help.setVisible(true);
```

```
    ch_help.add("使
```

```
        用        說        明    ");
```

```
    ch_help.add(" 1. 應用海域水深及港形生成取得水深及港形數據");
```

```
    ch_help.add(" 2. 建立存放檔案子目錄(例如 D:/chart),複製圖像至此目  
錄");
```

```
    ch_help.add(" 3. 輸入海圖影像檔(英文)主檔名(但副檔名為 jpg)海圖影  
像解析度可隨使用者顯示而異,可利用繪圖軟體適度調整");
```

```
    ch_help.add(" 4. 3 項為離島數,4-8 項為概估值,目的為宣告陣列大小,若  
設定值小於將來實際值時會出現錯誤,重設即可。");
```

```
    ch_help.add(" 5. 放大倍率可取任意整數,陸地判定值的目的是自動削除  
陸地上網格節點,把極鄰近邊界節點一併刪除,取負值為宜");
```

```
    ch_help.add(" 6. 在海圖(紙本)繪出港口外海假想邊界範圍並決定 3 個  
假想邊界位置(參考 pdf 說明)");
```

```
    ch_help.add(" 6. 輸入第 1,第 2,第 3 假想邊界線節點數,視實際需要決定  
後按確認");
```

```
    ch_help.add(" ");
```

```
    ch_help.add(" 7. 按「設定假想邊界端點」,輸入方向一般 FEM 採順時  
針,BEM 採逆時針");
```

```
    ch_help.add("    順時針時第 1 假想邊界端點在左下角,第 2 點在左上,  
第 3 點在右上,第 4 點在右下角,依序按滑鼠設定。");
```

```
    ch_help.add("    逆時針時第 1 假想邊界端點在右下角,第 2 點在右上,
```

第 3 點在左上,第 4 點在左下角,依序按滑鼠設定。");

```
ch_help.add("    設定 4 個假想邊界線節點後按「個案結束」(不理想時請重設)。");
```

```
ch_help.add(" 8. 按「外部邊界」設定港形邊界節點,從第 4 假想邊界端點近旁開始,");
```

```
ch_help.add("    以順(逆)時針方向依序按滑鼠設定,於設定最後 1 個節點前(即與第 4 假想邊界端點相鄰時)");
```

```
ch_help.add("    先按「個案結束」後,再按滑鼠決定最後節點,目的為使邊界閉合。");
```

```
ch_help.add(" 9. 若有離島,按「離島」,可從任意點開始按滑鼠設定離島邊界上的節點,但其方向必須與外部邊界的方向相反,");
```

```
ch_help.add("    當設定至鄰近起始點的鄰近最後 1 個時,先按「個案選點結束」後,再按滑鼠決定最後節點");
```

```
ch_help.add("10. 若有多個離島重複步驟 9 ");
```

```
ch_help.add("11. 若需要設置內部網格節點時按「內部網格節點」,其目的為元素排列整齊化");
```

```
ch_help.add("12. 若有特殊需要加強時可於領域內任何位置設置節點,此時按「內部加強節點」設置節點,重複完成後按「個案選點結束」");
```

```
ch_help.add("13. 按「全部選點結束」 ");
```

```
ch_help.add("14. 按「四邊形元素生成」");
```

```
ch_help.add("15. 若欲修正元素形狀時按「四邊形元素修正」");
```

```
ch_help.add("16. 按「四邊形繪圖」");
```

```
ch_help.add(" ");
```

```
//ch_help.add("    完成的圖檔及數據分別存入 gif 及 data 檔 ");
```

```
ch_help.addItemListener(this);
```

```
gcp.add(ch_help);
```

```
lb_dir = new JLabel("1.海圖子目錄名");
```

```
lb_dir.setBounds(0,40,100,20);
```

```
lb_dir.setForeground(Color.black);
```

```
lb_dir.setBackground(Color.white);
```

```
lb_dir.setVisible(true);
```

```
gcp.add(lb_dir);
```

```
tf_dir = new JTextField("");
```

```
tf_dir.setBounds(100,40,120,20);
```

```
tf_dir.setForeground(Color.black);
```



```
tf_dir.setBackground(Color.white);
tf_dir.setEditable(true);
tf_dir.setVisible(true);
gcp.add(tf_dir);
```

```
lb_chart = new JLabel("2.海圖名(英文)");
lb_chart.setBounds(0,60,100,20);
lb_chart.setForeground(Color.black);
lb_chart.setBackground(Color.white);
lb_chart.setVisible(true);
gcp.add(lb_chart);
```

```
tf_chart = new JTextField("");
tf_chart.setBounds(100,60,120,20);
tf_chart.setForeground(Color.black);
tf_chart.setBackground(Color.white);
tf_chart.setEditable(true);
tf_chart.setVisible(true);
gcp.add(tf_chart);
```

```
lb_nin = new JLabel("3.離島數");
lb_nin.setBounds(0,80,100,20);
lb_nin.setForeground(Color.black);
lb_nin.setBackground(Color.white);
gcp.add(lb_nin);
```

```
tf_nin = new JTextField("0");
tf_nin.setBounds(100,80,120,20);
tf_nin.setForeground(Color.black);
tf_nin.setBackground(Color.white);
tf_nin.setEditable(true);
gcp.add(tf_nin);
```

```
lb_nodt = new JLabel("4.概估總節點數");
lb_nodt.setBounds(0,100,100,20);
lb_nodt.setForeground(Color.black);
lb_nodt.setBackground(Color.white);
lb_nodt.setVisible(true);
```

```
gcp.add(lb_nodt);
```

```
tf_nodt = new JTextField("20000");  
tf_nodt.setBounds(100,100,120,20);  
tf_nodt.setForeground(Color.black);  
tf_nodt.setBackground(Color.white);  
tf_nodt.setEditable(true);  
tf_nodt.setVisible(true);  
gcp.add(tf_nodt);
```

```
lb_kbd = new JLabel("5.概估境界節點數");  
lb_kbd.setBounds(250,40,160,20);  
lb_kbd.setForeground(Color.black);  
lb_kbd.setBackground(Color.white);  
lb_kbd.setVisible(true);  
gcp.add(lb_kbd);
```

```
tf_kbd = new JTextField("5000");  
tf_kbd.setBounds(410,40,60,20);  
tf_kbd.setForeground(Color.black);  
tf_kbd.setBackground(Color.white);  
tf_kbd.setEditable(true);  
tf_kbd.setVisible(true);  
gcp.add(tf_kbd);
```

```
lb_ktj = new JLabel("6.概估最多節點數");  
lb_ktj.setBounds(250,60,160,20);  
lb_ktj.setForeground(Color.black);  
lb_ktj.setBackground(Color.white);  
lb_ktj.setVisible(true);  
gcp.add(lb_ktj);
```

```
tf_ktj = new JTextField("30000");  
tf_ktj.setBounds(410,60,60,20);  
tf_ktj.setForeground(Color.black);  
tf_ktj.setBackground(Color.white);  
tf_ktj.setEditable(true);  
tf_ktj.setVisible(true);
```

```
gcp.add(tf_ktj);
```

```
lb_kcm = new JLabel("7.概估節點集合最多元素數");  
lb_kcm.setBounds(250,80,160,20);  
lb_kcm.setForeground(Color.black);  
lb_kcm.setBackground(Color.white);  
lb_kcm.setVisible(true);  
gcp.add(lb_kcm);
```

```
tf_kcm = new JTextField("8");  
tf_kcm.setBounds(410,80,60,20);  
tf_kcm.setForeground(Color.black);  
tf_kcm.setBackground(Color.white);  
tf_kcm.setEditable(true);  
tf_kcm.setVisible(true);  
gcp.add(tf_kcm);
```

```
lb_lte = new JLabel("8.概估多角形的最大邊數");  
lb_lte.setBounds(250,100,160,20);  
lb_lte.setForeground(Color.black);  
lb_lte.setBackground(Color.white);  
lb_lte.setVisible(true);  
gcp.add(lb_lte);
```

```
tf_lte = new JTextField("10");  
tf_lte.setBounds(410,100,60,20);  
tf_lte.setForeground(Color.black);  
tf_lte.setBackground(Color.white);  
tf_lte.setEditable(true);  
tf_lte.setVisible(true);  
gcp.add(tf_lte);
```

```
lb_clockwise = new JLabel("9.順時針=1,逆時針=2");  
lb_clockwise.setBounds(480,40,140,20);  
lb_clockwise.setForeground(Color.black);  
lb_clockwise.setBackground(Color.white);  
lb_clockwise.setVisible(true);  
gcp.add(lb_clockwise);
```

```
tf_clockwise = new JTextField("1");
tf_clockwise.setBounds(620,40,60,20);
tf_clockwise.setForeground(Color.black);
tf_clockwise.setBackground(Color.white);
tf_clockwise.setEditable(true);
tf_clockwise.setVisible(true);
gcp.add(tf_clockwise);
```

```
lb_kpt = new JLabel("10.放大倍率");
lb_kpt.setBounds(480,60,140,20);
lb_kpt.setForeground(Color.black);
lb_kpt.setBackground(Color.white);
lb_kpt.setVisible(true);
gcp.add(lb_kpt);
```

```
tf_kpt = new JTextField("1");
tf_kpt.setBounds(620,60,60,20);
tf_kpt.setForeground(Color.black);
tf_kpt.setBackground(Color.white);
tf_kpt.setEditable(true);
tf_kpt.setVisible(true);
gcp.add(tf_kpt);
```

```
lb_depthIndex = new JLabel("11.陸地判定値");
lb_depthIndex.setBounds(480,80,140,20);
lb_depthIndex.setForeground(Color.black);
lb_depthIndex.setBackground(Color.white);
lb_depthIndex.setVisible(true);
gcp.add(lb_depthIndex);
```

```
tf_depthIndex = new JTextField("-2");
tf_depthIndex.setBounds(620,80,60,20);
tf_depthIndex.setForeground(Color.black);
tf_depthIndex.setBackground(Color.white);
tf_depthIndex.setEditable(true);
tf_depthIndex.setVisible(true);
gcp.add(tf_depthIndex);
```

```
lb_lengthh = new JLabel("12.繪圖寬");  
lb_lengthh.setBounds(480,100,140,20);  
lb_lengthh.setForeground(Color.black);  
lb_lengthh.setBackground(Color.white);  
lb_lengthh.setVisible(true);  
gcp.add(lb_lengthh);
```

```
tf_lengthh = new JTextField("500");  
tf_lengthh.setBounds(620,100,60,20);  
tf_lengthh.setForeground(Color.black);  
tf_lengthh.setBackground(Color.white);  
tf_lengthh.setEditable(true);  
tf_lengthh.setVisible(true);  
gcp.add(tf_lengthh);
```

```
lb_gridinterval = new JLabel("13.內部網格間隔");  
lb_gridinterval.setBounds(690,40,110,20);  
lb_gridinterval.setForeground(Color.black);  
lb_gridinterval.setBackground(Color.white);  
lb_gridinterval.setVisible(true);  
gcp.add(lb_gridinterval);
```

```
tf_gridinterval = new JTextField("1");  
tf_gridinterval.setBounds(800,40,40,20);  
tf_gridinterval.setForeground(Color.black);  
tf_gridinterval.setBackground(Color.white);  
tf_gridinterval.setEditable(true);  
tf_gridinterval.setVisible(true);  
gcp.add(tf_gridinterval);
```

```
lb_enter = new JLabel("輸入 1-13 項後,按確認");  
lb_enter.setBounds(720,65,120,20);  
lb_enter.setForeground(Color.red);  
lb_enter.setBackground(Color.white);  
gcp.add(lb_enter);
```

```
enter = new JButton("確          認");
```

```
enter.setBounds(720,85,120,25);
enter.setForeground(Color.black);
enter.setBackground(Color.cyan);
enter.addActionListener(this);
gcp.add(enter);
```

```
lb_command = new JLabel("執行事項");
lb_command.setBounds(0,120,60,20);
lb_command.setForeground(Color.blue);
lb_command.setBackground(Color.white);
gcp.add(lb_command);
```

```
tf_command = new JTextField(" ");
tf_command.setBounds(60,120,120,20);
tf_command.setForeground(Color.black);
tf_command.setBackground(Color.white);
tf_command.setEditable(true);
gcp.add(tf_command);
```

```
lb_command1 = new JLabel("執行工作");
lb_command1.setBounds(190,120,60,20);
lb_command1.setForeground(Color.blue);
lb_command1.setBackground(Color.white);
gcp.add(lb_command1);
```

```
tf_command1 = new JTextField("      ");
tf_command1.setBounds(250,120,400,20);
tf_command1.setForeground(Color.red);
tf_command1.setBackground(Color.white);
tf_command1.setVisible(true);
tf_command1.setEditable(true);
gcp.add(tf_command1);
```

```
lb_node = new JLabel("節點編號");
lb_node.setBounds(0,150,60,20);
lb_node.setForeground(Color.green);
lb_node.setBackground(Color.white);
lb_node.setVisible(true);
```

```
gcp.add(lb_node);
```

```
tf_node = new JTextField("");  
tf_node.setBounds(60,150,60,20);  
tf_node.setForeground(Color.black);  
tf_node.setBackground(Color.white);  
tf_node.setEditable(true);  
tf_node.setVisible(true);  
gcp.add(tf_node);
```

```
lb_x = new JLabel("x 座標");  
lb_x.setBounds(120,150,40,20);  
lb_x.setForeground(Color.green);  
lb_x.setBackground(Color.white);  
gcp.add(lb_x);
```

```
tf_x = new JTextField("");  
tf_x.setBounds(160,150,100,20);  
tf_x.setForeground(Color.black);  
tf_x.setBackground(Color.white);  
tf_x.setEditable(true);  
gcp.add(tf_x);
```

```
lb_y = new JLabel("y 座標");  
lb_y.setBounds(260,150,40,20);  
lb_y.setForeground(Color.green);  
lb_y.setBackground(Color.white);  
gcp.add(lb_y);
```

```
tf_y = new JTextField("");  
tf_y.setBounds(300,150,100,20);  
tf_y.setForeground(Color.black);  
tf_y.setBackground(Color.white);  
tf_y.setEditable(true);  
gcp.add(tf_y);
```

```
lb_z = new JLabel("水深");  
lb_z.setBounds(400,150,30,20);
```

```
lb_z.setForeground(Color.green);  
lb_z.setBackground(Color.white);  
gcp.add(lb_z);
```

```
tf_z = new JTextField("");  
tf_z.setBounds(430,150,50,20);  
tf_z.setForeground(Color.black);  
tf_z.setBackground(Color.white);  
tf_z.setEditable(true);  
gcp.add(tf_z);
```

```
lb_quayH = new JLabel("岸壁出水高度");  
lb_quayH.setBounds(500,150,80,20);  
lb_quayH.setForeground(Color.black);  
lb_quayH.setBackground(Color.white);  
gcp.add(lb_quayH);
```

```
tf_quayH = new JTextField("0");  
tf_quayH.setBounds(580,150,40,20);  
tf_quayH.setForeground(Color.black);  
tf_quayH.setBackground(Color.white);  
tf_quayH.setEditable(true);  
gcp.add(tf_quayH);
```

```
quayh = new JButton("設定岸壁高");  
quayh.setBounds(620,150,100,20);  
quayh.setForeground(Color.black);  
quayh.setBackground(Color.cyan);  
quayh.addActionListener(this);  
quayh.setVisible(true);  
gcp.add(quayh);
```

```
lb_ibex = new JLabel("外部邊界節點數");  
lb_ibex.setBounds(0,190,100,20);  
lb_ibex.setForeground(Color.red);  
lb_ibex.setBackground(Color.white);  
lb_ibex.setVisible(true);  
gcp.add(lb_ibex);
```



```
tf_ibex = new JTextField("");
tf_ibex.setBounds(100,190,120,20);
tf_ibex.setForeground(Color.black);
tf_ibex.setBackground(Color.white);
tf_ibex.setEditable(true);
tf_ibex.setVisible(true);
gcp.add(tf_ibex);
```

```
lb_nob = new JLabel("全部邊界節點數");
lb_nob.setBounds(220,190,100,20);
lb_nob.setForeground(Color.red);
lb_nob.setBackground(Color.white);
lb_nob.setVisible(true);
gcp.add(lb_nob);
```

```
tf_nob = new JTextField("");
tf_nob.setBounds(320,190,60,20);
tf_nob.setForeground(Color.black);
tf_nob.setBackground(Color.white);
tf_nob.setEditable(true);
tf_nob.setVisible(true);
gcp.add(tf_nob);
```

```
lb_nib = new JLabel("內部節點數");
lb_nib.setBounds(380,190,80,20);
lb_nib.setForeground(Color.red);
lb_nib.setBackground(Color.white);
lb_nib.setVisible(true);
gcp.add(lb_nib);
```

```
tf_nib = new JTextField("");
tf_nib.setBounds(460,190,60,20);
tf_nib.setForeground(Color.black);
tf_nib.setBackground(Color.white);
tf_nib.setEditable(true);
tf_nib.setVisible(true);
gcp.add(tf_nib);
```

```
end = new JButton("個案選點結束");
end.setBounds(550,190,120,20);
end.setForeground(Color.black);
end.setBackground(Color.cyan);
end.addActionListener(this);
end.setVisible(true);
gcp.add(end);
```

```
all_end = new JButton("全部選點結束");
all_end.setBounds(670,190,120,20);
all_end.setForeground(Color.black);
all_end.setBackground(Color.cyan);
all_end.addActionListener(this);
all_end.setVisible(true);
gcp.add(all_end);
```

```
pseudo = new JButton("1 設定假想邊界線端點");
pseudo.setBounds(0,220,170,20);
pseudo.setForeground(Color.black);
pseudo.setBackground(Color.cyan);
pseudo.addActionListener(this);
pseudo.setVisible(true);
gcp.add(pseudo);
```

```
rightcoast = new JButton("2 右側海岸線");
rightcoast.setBounds(170,220,120,20);
rightcoast.setForeground(Color.black);
rightcoast.setBackground(Color.cyan);
rightcoast.addActionListener(this);
rightcoast.setVisible(true);
gcp.add(rightcoast);
```

```
basin = new JButton("3 港形");
basin.setBounds(290,220,90,20);
basin.setForeground(Color.black);
basin.setBackground(Color.cyan);
basin.addActionListener(this);
```

```
basin.setVisible(true);  
gcp.add(basin);
```

```
leftcoast = new JButton("4 左側海岸線");  
leftcoast.setBounds(380,220,120,20);  
leftcoast.setForeground(Color.black);  
leftcoast.setBackground(Color.cyan);  
leftcoast.addActionListener(this);  
leftcoast.setVisible(true);  
gcp.add(leftcoast);
```

```
island = new JButton("5 離島");  
island.setBounds(500,220,90,20);  
island.setForeground(Color.black);  
island.setBackground(Color.cyan);  
island.addActionListener(this);  
island.setVisible(true);  
gcp.add(island);
```

```
innnode = new JButton("6 內部網格點");  
innnode.setBounds(590,220,120,20);  
innnode.setForeground(Color.black);  
innnode.setBackground(Color.cyan);  
innnode.addActionListener(this);  
innnode.setVisible(true);  
gcp.add(innnode);
```

```
innpoint = new JButton("7 內部加強點");  
innpoint.setBounds(710,220,120,20);  
innpoint.setForeground(Color.black);  
innpoint.setBackground(Color.cyan);  
innpoint.addActionListener(this);  
innpoint.setVisible(true);  
gcp.add(innpoint);
```

```
trimesh = new JButton("8 三角形元素生成");  
trimesh.setBounds(0,250,140,20);  
trimesh.setForeground(Color.black);
```

```
trimesh.setBackground(Color.cyan);
trimesh.addActionListener(this);
trimesh.setVisible(true);
//gcp.add(trimesh);
```

```
triplot = new JButton("9 三角形繪圖");
triplot.setBounds(140,250,120,20);
triplot.setForeground(Color.black);
triplot.setBackground(Color.cyan);
triplot.addActionListener(this);
triplot.setVisible(true);
//gcp.add(triplot);
```

```
squmesh = new JButton("8 四邊形元素生成");
squmesh.setBounds(260,250,140,20);
squmesh.setForeground(Color.black);
squmesh.setBackground(Color.cyan);
squmesh.addActionListener(this);
squmesh.setVisible(true);
gcp.add(squmesh);
```

```
waterdepth = new JButton("9 水深");
waterdepth.setBounds(400,250,60,20);
waterdepth.setForeground(Color.black);
waterdepth.setBackground(Color.cyan);
waterdepth.addActionListener(this);
waterdepth.setVisible(true);
//gcp.add(waterdepth);
```

```
squireloc = new JButton("9 四邊形元素修正");
squireloc.setBounds(400,250,150,20);
squireloc.setForeground(Color.black);
squireloc.setBackground(Color.cyan);
squireloc.addActionListener(this);
squireloc.setVisible(true);
gcp.add(squireloc);
```

```
squplot = new JButton(" 10 四邊形繪圖");
```

```
squplot.setBounds(550,250,120,20);
squplot.setForeground(Color.black);
squplot.setBackground(Color.cyan);
squplot.addActionListener(this);
squplot.setVisible(true);
gcp.add(squplot);
```

```
save = new JButton("11 存檔");
save.setBounds(730,250,90,20);
save.setForeground(Color.black);
save.setBackground(Color.cyan);
save.addActionListener(this);
save.setVisible(true);
gcp.add(save);
```

```
} //init
```

```
public void itemStateChanged(ItemEvent e) { }
public void actionPerformed(ActionEvent ae) {
    String str;
```

```
    if(enter==ae.getSource()){
        pseudo.setVisible(true);
        rightcoast.setVisible(false);
        basin.setVisible(false);
        leftcoast.setVisible(false);
        island.setVisible(false);
        innnode.setVisible(false);
        innpoint.setVisible(false);
        end.setVisible(false);
        all_end.setVisible(false);
        trimesh.setVisible(false);
        triplot.setVisible(false);
        squmesh.setVisible(false);
        squireloc.setVisible(false);
        squplot.setVisible(false);
```

```
    ReadChart();
```

```

//nodt=Integer.valueOf(tf_nodt.getText().trim()).intValue();
nin =Integer.valueOf(tf_nin.getText().trim()).intValue();
kbd =Integer.valueOf(tf_kbd.getText().trim()).intValue();
ktj =Integer.valueOf(tf_ktj.getText().trim()).intValue();
kcm =Integer.valueOf(tf_kcm.getText().trim()).intValue();
lte =Integer.valueOf(tf_lte.getText().trim()).intValue();
nodt=Integer.valueOf(tf_nodt.getText().trim()).intValue();
kpt =Integer.valueOf(tf_kpt.getText().trim()).intValue();
clockwise=Integer.valueOf(tf_clockwise.getText().trim()).intValue();
depthIndex =Double.valueOf(tf_kpt.getText().trim()).doubleValue();
lengthh =Integer.valueOf(tf_lengthh.getText().trim()).intValue();
gridinterval =Integer.valueOf(tf_gridinterval.getText().trim()).intValue();
quayH = Double.valueOf(tf_quayH.getText().trim()).doubleValue();

```

```
ked=2*ktj+1;
```

```
kte=2*ktj+1;
```

```
gridDepth=new double[ni_depth][nj_depth];
```

```
ibno1=new int[ktj]; //外部境界上的節點編號
```

```
mtj1=new int[2*ktj+1][9]; //要素-節關係
```

```
jac1=new int[2*ktj+1][4]; //要素-鄰接要素關係
```

```
mmtj=new int[2*ktj+1][4];
```

```
ihen=new int[2*lte+1][2];
```

```
id=new int[2*ktj+1];
```

```
nei1=new int[ktj][kcm];
```

```
xn2=new double[ktj];
```

```
yn2=new double[ktj];
```

```
zn2=new double[ktj];
```

```
for(i=1;i<=ktj;i++){for(j=1;j<=kcm;j++){nei1[i][j]=0;}}
```

```
ifix=new int[ktj];
```

```
index=new int[kbd+1]; //作業領域
```

```
ibin=new int[kbd];
```

```
idm=new int[2*ktj+1]; //要素-領域關係
```

```
iena=new int[lte][3];
```

```
ienb=new int[lte][3];
```

```
jeea=new int[lte][3];
```

```

    jeeb=new int[lte][3];
    nsra=new int[lte+2];
    nsrb=new int[lte+2];
    jhen=new int[2*lte+1];
    iad=new int[2*lte+1];
jstack=new int[lte+2];
    jnb1=new int[ktj];
    ifix=new int[ktj];
    nedg=new int[2*ktj+1];
kstack=new int[2*ktj+1];
    list=new int[ktj];
istack=new int[ktj];
    kv=new int[2*ktj+1];
    ibr=new int[2*ktj+1];
iadres=new int[ktj+3];
    map=new int[2*ktj+1];


islandEnd=new int[nin] ;
islandStart=new int[nin] ;
islandNum=new int[nin] ;


area1=new double[ktj+3];
    px1=new double[ktj+3];           //節點 x 座標
    py1=new double[ktj+3];           //節點 y 座標
    pz1=new double[ktj+3];
    angl=new double[2*ktj+1];


ReadgridDepth();

if(axis==1)  {
    x_length=Math.abs((long_diag-long_chart)*111000);
    y_length=Math.abs((lati_diag-lati_chart)*111000);}
if(axis==2)  {
    x_length=Math.abs(long_diag-long_chart);
    y_length=Math.abs(lati_diag-lati_chart);}


xkgein =x_length/crtgx;
ykgein =y_length/crtgy;

```

```

figure = new Figure();
figure.setBounds(0,220,crtgx,crtgy);
figure.setForeground(Color.black);
figure.setBackground(Color.gray);
gcp.add(figure);

tf_command1.setText("");
} //enter

if(pseudo==ae.getSource()){
    procedure = 1;
    check=0;
    JOptionPane.showMessageDialog(this, "按滑鼠設定假想邊界第 1 端點
");
        pseudo.setVisible(false);
        rightcoast.setVisible(true);
        end.setVisible(true);}

if(rightcoast==ae.getSource()){
    procedure = 2;
    rightcoastStart=pseudoN+1;
    rightcoast.setVisible(false);
    basin.setVisible(true); }

if(basin==ae.getSource()){
    procedure = 3;
    quayStart=dki;
    basin.setVisible(false);
    leftcoast.setVisible(true);}

if(leftcoast==ae.getSource()){
    procedure = 4;
    leftcoastStart=dki;
    leftcoast.setVisible(false);
    island.setVisible(true);
    all_end.setVisible(true);}

```



```

if(island==ae.getSource()){
    procedure = 5;
    islandNumm=islandNumm+1;
    islandStart[islandNumm]=dki;
    leftcoast.setVisible(false);
    island.setVisible(true);
    all_end.setVisible(true);
    innnode.setVisible(true);
    innpoint.setVisible(true);
    end.setVisible(true);
    all_end.setVisible(true);}

if(innnode==ae.getSource()){
    procedure = 6;
    check=0;
    innNodeStart=dki;
    JOptionPane.showMessageDialog(this, "在任意位置按滑鼠以便設定
內部網格節點");
    innnode.setVisible(false);
    innpoint.setVisible(true);
    trimesh.setVisible(false);
    triplot.setVisible(false);
    squmesh.setVisible(false);
    squireloc.setVisible(false);
    squplot.setVisible(false);}

if(innpoint==ae.getSource()){
    procedure = 7;
    check=0;
    innPointStart=dki;
    innpoint.setVisible(false);}

if(end==ae.getSource()){work=10;}

if(all_end==ae.getSource()){
    work = 4;
    All_End();

```

```
        end.setVisible(false);
        all_end.setVisible(false);
        trimesh.setVisible(false);
        triplot.setVisible(false);
        squmesh.setVisible(true);
        squireloc.setVisible(true);
        squplot.setVisible(true);}
```

```
if(trimesh==ae.getSource()){
    //triangleMesh();
    trimesh.setVisible(false);
    triplot.setVisible(true);
    squmesh.setVisible(true);
    squplot.setVisible(true);}
```

```
if(triplot==ae.getSource()){
    procedure =8;
    JOptionPane.showMessageDialog(this, "在任意位置按滑鼠以便繪元  
素分佈圖");
```

```
    triplot.setVisible(false);
    squmesh.setVisible(true);
    squireloc.setVisible(false);
    squplot.setVisible(false);}
```

```
if(squmesh==ae.getSource()){
    squareMesh();
    squmesh.setVisible(false);
    squireloc.setVisible(false);
    squplot.setVisible(true);}
```

```
if(squireloc==ae.getSource()){
    SquareRelocation();
    squmesh.setVisible(false);
    squireloc.setVisible(false);
    squplot.setVisible(true);}
if(squplot==ae.getSource()){
```

```

        procedure =9;
        JOptionPane.showMessageDialog(this, "在任意位置按滑鼠以便繪元
        素分佈圖");
        squplot.setVisible(false);}
        if(save==ae.getSource()){
            SquareWriteData();
        }
        if(quayh==ae.getSource()){
            quayH =
Double.valueOf(tf_quayH.getText().trim()).doubleValue();
        }
    } //actionPerformed

```

```

class Figure extends Canvas{

```

```

    Image doublebuff;
    Graphics offg;

```

```

    Figure(){

```

```

        xgenten = 0;           //CRT x 原點
        ygenten = 0;           //CRT y 原點
        xcmin = xgenten;
        xcmax = xcmin + crtgx - 1;
        ycmin = ygenten;
        ycmax = ygenten + crtgy - 1;

```

```

    }//Figure

```

```

public boolean mouseDown(Event ev,int xx,int yy) {

```

```

    xc=xx;   yc=yy;
    if(xc<0)   xc=0;
    if(xc>crtgx) xc=crtgx;
    if(yc<0)   yc=0;
    if(yc>crtgy) yc=crtgy;

```

```

        tf_x.setText(DoubleFormat.toString(xc,5)) ;
        tf_y.setText(DoubleFormat.toString(yc,5)) ;
        AnyDepth(xc,yc,z_xy);
        tf_z.setText(DoubleFormat.toString(z_xy,2)) ;

        repaint();

    return true;}

public void init(){doublebuff=createImage(crtgx,crtgy);
offg=doublebuff.getGraphics();}
public void paint(Graphics g){if(doublebuff == null) this.init();update(g);}
public void update(Graphics g){

    Graphics2D g2 = (Graphics2D)g;
    BufferedImage img = null;

    try{img = ImageIO.read(new File(file_jpg)); }
    catch(Exception e) {tf_chart.setText("result");img = null;}
    if(img==null){img=new
BufferedImage(getWidth(),getHeight(),BufferedImage.TYPE_INT_BGR);}
    Graphics2D offg = img.createGraphics();

    if(procedure<7) gridDraw();

    if(procedure==1) PseudoBoundary();
    if(procedure==2) RightCoast();
    if(procedure==3) Basin();
    if(procedure==4) LeftCoast();
    if(procedure==5) Island();
    if(procedure==6) InnerNode();
    if(procedure==7) InnerPoint();
    if(procedure==8) TrianglePlot(node1,nelm1,px1,py1,mtj1);

    if(procedure==9) {
        for(i=1;i<=6;i++){
            if(i==1) {file_name=file_surface;
SquarePlot(node1,nelm1,px1,py1,mtj1); }

```

```

        if(i==2) {file_name=file_left;
SquarePlot(node2,nelm2,px2,py2,mtj2); }
        if(i==3) {file_name=file_middle;
SquarePlot(node3,nelm3,px3,py3,mtj3); }
        if(i==4) {file_name=file_right;
SquarePlot(node4,nelm4,px4,py4,mtj4); }
        if(i==5) {file_name=file_quay;
SquarePlot(node5,nelm5,px5,py5,mtj5); }
        if(i==6) {file_name=file_seabed;
SquarePlot(node6,nelm6,px6,py6,mtj6); }
    }

    g2.drawImage(img,0,0,this);

    try {boolean result=ImageIO.write(img,"gif",new File(file_name));}
    catch(Exception e) {tf_chart.setText("result");}
}
} //update

public void gridDraw(){
    if(igrid==0) {
        dx0=(crtgx/(double)nj_depth);
        dy0=(crtgy/(double)ni_depth);
        delx=dx0;
        if(dy0>delx) delx=dy0;
        for(i=2;i<=nj_depth;i+=2){ //繪網格
            int xg=(int)(i*dx0);
            offg.setColor(Color.black);
            offg.drawLine(xg,0,xg,crtgy);
            offg.drawString(Integer.toString(i),xg,8);}
        for(j=2;j<=ni_depth;j+=2){
            int yg=(int)(j*dy0);
            offg.setColor(Color.black);
            offg.drawLine(0,yg,crtgx,yg);
            offg.drawString(Integer.toString(j),1,yg);}
        igrid=igrid+1;}
} // gridDraw

```

```

public void PseudoBoundary(){
    tf_command.setText("設定假想邊界端點");
    check=check+1;
    if(check==1) {xpr1=xc;ypr1=yc;
        JOptionPane.showMessageDialog(this, "按滑鼠設定
假想邊界第 2 端點"); }
    if(check==2) {xpr2=xc;ypr2=yc;
        JOptionPane.showMessageDialog(this, "按滑鼠設定
假想邊界第 3 端點"); }
    if(check==3) {xpr3=xc;ypr3=yc;
        JOptionPane.showMessageDialog(this, "按滑鼠設定
假想邊界第 4 端點"); }
    if(check==4) {xpr4=xc;ypr4=yc;}

    if(check==4) {
        xtmp=xpr2-xpr1;
        ytmp=ypr2-ypr1;
        pseudoN1=(int)(Math.abs(ytmp)/dy0);
        for(i=1;i<=pseudoN1;i++){
            xc=(int)(xpr1+xtmp/(pseudoN1-1)*(i-1));
            yc=(int)(ypr1+ytmp/(pseudoN1-1)*(i-1));
            ibno1[i]=dki;
            px1[i]=xc;
            py1[i]=yc;
            AnyDepth(xc,yc,z_xy);
            pz1[i]=z_xy; }
        xtmp=xpr3-xpr2;
        ytmp=ypr3-ypr2;
        pseudoN2=(int)(Math.abs(xtmp)/dx0);

        for(i=1;i<=pseudoN2;i++){
            ii=i+pseudoN1;
            xc=(int)(xpr2+xtmp/pseudoN2*i);
            yc=(int)(ypr2+ytmp/pseudoN2*i);
            ibno1[ii]=dki;
            px1[ii]=xc;
            py1[ii]=yc;
            AnyDepth(xc,yc,z_xy);

```

```

        pz1[ii]=z_xy;}
    xtmp=xpr4-xpr3;
    ytmp=ypr4-ypr3;
    pseudoN3=(int)(Math.abs(ytemp)/dy0);

    for(i=1;i<=pseudoN3;i++){
        ii=i+pseudoN1+pseudoN2;
        xc=(int)(xpr3+xtmp/pseudoN3*i);
        yc=(int)(ypr3+ytmp/pseudoN3*i);
        ibno1[ii]=dki;
        px1[ii]=xc;
        py1[ii]=yc;
        AnyDepth(xc,yc,z_xy);
        pz1[ii]=z_xy;}

    pseudoN=pseudoN1+pseudoN2+pseudoN3;}

    offg.drawLine(xpr1,ypr1,xpr2,ypr2);
    offg.drawLine(xpr2,ypr2,xpr3,ypr3);
    offg.drawLine(xpr3,ypr3,xpr4,ypr4);
    dki=pseudoN+1;
    for(i=1;i<=pseudoN;i++){offg.fillOval((int)px1[i],(int)py1[i],dot,dot);}
}    //PseudoBoundary

public void RightCoast(){
    tf_command.setText("右側海岸線");
    tf_node.setText(Integer.toString(dki));
    tf_z.setText(DoubleFormat.toString(z_xy,2));
    ibno1[dki]=dki;
    px1[dki] =xc;
    py1[dki] =yc;
    pz1[dki] =0;
    offg.drawLine(xpr1,ypr1,xpr2,ypr2);
    offg.drawLine(xpr2,ypr2,xpr3,ypr3);
    offg.drawLine(xpr3,ypr3,xpr4,ypr4);
    for(i=1;i<=pseudoN;i++){offg.fillOval((int)px1[i],(int)py1[i],dot,dot);}
    for(i=pseudoN+1;i<dki;i++){
        xx1=(int)px1[i-1];

```

```

        yy1=(int)py1[i-1];
        xx2=(int)px1[i];
        yy2=(int)py1[i];
        offg.fillOval(xx2,yy2,dot,dot);
        offg.drawLine(xx1,yy1,xx2,yy2); }
    dki=dki+1;
}    //rightCoast

public void Basin(){
    tf_command.setText("港形");
    tf_node.setText(Integer.toString(dki));
    tf_z.setText(DoubleFormat.toString(z_xy,2));
    ibno1[dki]=dki;
    px1[dki] =xc;
    py1[dki] =yc;
    pz1[dki] =z_xy;
    offg.drawLine(xpr1,ypr1,xpr2,ypr2);
    offg.drawLine(xpr2,ypr2,xpr3,ypr3);
    offg.drawLine(xpr3,ypr3,xpr4,ypr4);
    for(i=1;i<=pseudoN;i++){offg.fillOval((int)px1[i],(int)py1[i],dot,dot);}
    for(i=pseudoN+1;i<dki;i++){
        xx1=(int)px1[i-1];
        yy1=(int)py1[i-1];
        xx2=(int)px1[i];
        yy2=(int)py1[i];
        offg.fillOval(xx2,yy2,dot,dot);
        offg.drawLine(xx1,yy1,xx2,yy2);}

    dki=dki+1;
}    //Basin

public void LeftCoast(){
    tf_command.setText("左側海岸線");
    tf_node.setText(Integer.toString(dki));
    tf_z.setText(DoubleFormat.toString(z_xy,2));
    ibno1[dki]=dki;
    px1[dki] =xc;
    py1[dki] =yc;

```



```

pz1[dki] =0;
offg.drawLine(xpr1,ypr1,xpr2,ypr2);
offg.drawLine(xpr2,ypr2,xpr3,ypr3);
offg.drawLine(xpr3,ypr3,xpr4,ypr4);
for(i=1;i<=pseudoN;i++){offg.fillOval((int)px1[i],(int)py1[i],dot,dot);}
for(i=pseudoN+1;i<dki;i++){
    xx1=(int)px1[i-1];
    yy1=(int)py1[i-1];
    xx2=(int)px1[i];
    yy2=(int)py1[i];
    offg.fillOval(xx2,yy2,dot,dot);
    offg.drawLine(xx1,yy1,xx2,yy2);
    if(work==10) offg.drawLine(xx2,yy2,(int)px1[1],(int)py1[1]);
    //if(work==10) islandStart[1]=dki+1;
    if(work==10) End();}
work=0;
dki=dki+1;
} //leftCoast

```

```

public void Island(){
    tf_command.setText("離島");
    tf_node.setText(Integer.toString(dki));
    tf_z.setText(DoubleFormat.toString(z_xy,2));
    px1[dki]=xc;
    py1[dki]=yc;
    pz1[dki]=z_xy;
    offg.drawLine(xpr1,ypr1,xpr2,ypr2);
    offg.drawLine(xpr2,ypr2,xpr3,ypr3);
    offg.drawLine(xpr3,ypr3,xpr4,ypr4);
    for(i=1;i<=pseudoN;i++){offg.fillOval((int)px1[i],(int)py1[i],dot,dot);}
    for(i=pseudoN+1;i<=tempN;i++){
        xx1=(int)px1[i-1];
        yy1=(int)py1[i-1];
        xx2=(int)px1[i];
        yy2=(int)py1[i];
        offg.fillOval(xx2,yy2,dot,dot);
        offg.drawLine(xx1,yy1,xx2,yy2);
        if(i==tempN) offg.drawLine(xx2,yy2,(int)px1[1],(int)py1[1]);}
}

```

```

        if(nin==1){
            if(dki==islandStart[1])    offg.fillOval(xc,yc,dot,dot);
            for(i=islandStart[1]+1;i<=dki;i++){
                xx1=(int)px1[i-1];
                yy1=(int)py1[i-1];
                xx2=(int)px1[i];
                yy2=(int)py1[i];
                offg.fillOval(xx2,yy2,dot,dot);
                offg.drawLine(xx1,yy1,xx2,yy2);
                if(work==10)
offg.drawLine(xx2,yy2,(int)px1[islandStart[1]],(int)py1[islandStart[1]]);
                if(work==10) islandEnd[1]=dki;
                if(work==10) End();}
        }
        work=0;
        if(nin>1){
            for(ii=2;ii<=nin;ii++){
                islandStart[ii]=islandEnd[ii-1]+1;
                if(dki==islandStart[ii])    offg.fillOval(xc,yc,dot,dot);
                for(i=islandStart[ii]+1;i<=dki;i++){
                    xx1=(int)px1[i-1];
                    yy1=(int)py1[i-1];
                    xx2=(int)px1[i];
                    yy2=(int)py1[i];
                    offg.fillOval(xx2,yy2,dot,dot);
                    offg.drawLine(xx1,yy1,xx2,yy2);
                    if(work==10)
offg.drawLine(xx2,yy2,(int)px1[islandStart[ii]],(int)py1[islandStart[ii]]);
                    //if(work==10) islandEnd[ii]=dki;
                    if(work==10) End();}
                work=0;}
        }
        dki=dki+1;
    }    // Island

    public void InnerNode(){
        tf_command.setText("內部網格節點");
    }

```

```

dx0=(crtgx/(double)nj_depth);
dy0=(crtgy/(double)ni_depth);
innerNode=1;
for(i=1;i<=nj_depth-1;i+=gridinterval){ xc=(int)(i*dx0);
for(j=1;j<=ni_depth-1;j+=gridinterval){ yc=(int)(j*dy0);

    if(clockwise==1){
        xl=xpr1+(int)((xpr2-xpr1)/(double)(ypr2-ypr1)*(yc-ypr1));
        xr=xpr4+(int)((xpr3-xpr4)/(double)(ypr3-ypr4)*(yc-ypr4));

        if(yc<=ypr2)            continue;
        if(xc<=xl && yc<=ypr1) continue;
        if(xc>=xr && yc<=ypr4) continue;
        if(gridDepth[i][j]>depthIndex) continue;
        px1[dki]=xc;
        py1[dki]=yc;
        pz1[dki]= gridDepth[i][j];}
    if(clockwise==2){
        xr=xpr1+(int)((xpr2-xpr1)/(double)(ypr2-ypr1)*(yc-ypr1));
        xl=xpr4+(int)((xpr3-xpr4)/(double)(ypr3-ypr4)*(yc-ypr4));

        if(yc<=ypr2)            continue;
        if(xc<=xl && yc<=ypr4) continue;
        if(xc>=xr && yc<=ypr1) continue;
        if(gridDepth[i][j]>depthIndex) continue;
        px1[dki]=xc;
        py1[dki]=yc;
        pz1[dki]= gridDepth[i][j];}
        dki=dki+1;
        innerNode=innerNode+1;
    }}

```

```

} //InnerNode

```

```

public void InnerPoint(){
    tf_command.setText("內部加強節點");
    tf_node.setText(Integer.toString(dki));
    tf_z.setText(DoubleFormat.toString(z_xy,2));
}

```

```

px1[dki] =xc;
py1[dki] =yc;
pz1[dki] =z_xy;
innerPoint=1;
offg.drawLine(xpr1,ypr1,xpr2,ypr2);
offg.drawLine(xpr2,ypr2,xpr3,ypr3);
offg.drawLine(xpr3,ypr3,xpr4,ypr4);

for(i=1;i<=pseudoN;i++){offg.fillOval((int)px1[i],(int)py1[i],dot,dot);}
for(i=pseudoN+1;i<=tempN;i++){
    xx1=(int)px1[i-1];
    yy1=(int)py1[i-1];
    xx2=(int)px1[i];
    yy2=(int)py1[i];
    offg.fillOval(xx2,yy2,dot,dot);
    offg.drawLine(xx1,yy1,xx2,yy2);
    if(i==tempN) offg.drawLine(xx2,yy2,(int)px1[1],(int)py1[1]);}

if(nin==1){
    if(dki==islandStart[1]) offg.fillOval(xc,yc,dot,dot);
    for(i=islandStart[1]+1;i<=dki;i++){
        xx1=(int)px1[i-1];
        yy1=(int)py1[i-1];
        xx2=(int)px1[i];
        yy2=(int)py1[i];
        offg.fillOval(xx2,yy2,dot,dot);
        offg.drawLine(xx1,yy1,xx2,yy2);
        if(work==10)
offg.drawLine(xx2,yy2,(int)px1[islandStart[1]],(int)py1[islandStart[1]]);
        if(work==10) islandEnd[1]=dki;}
    }
work=0;
if(nin>1){
    for(ii=2;ii<=nin;ii++){
        islandStart[ii]=islandEnd[ii-1]+1;
        if(dki==islandStart[ii]) offg.fillOval(xc,yc,dot,dot);
        for(i=islandStart[ii]+1;i<=dki;i++){
            xx1=(int)px1[i-1];

```

```

        yy1=(int)py1[i-1];
        xx2=(int)px1[i];
        yy2=(int)py1[i];
        offg.fillOval(xx2,yy2,dot,dot);
        offg.drawLine(xx1,yy1,xx2,yy2);
        if(work==10)
offg.drawLine(xx2,yy2,(int)px1[islandStart[ii]],(int)py1[islandStart[ii]]);
        if(work==10) islandEnd[ii]=dki;}
        work=0;}
    }
    offg.fillOval(xc,yc,dot,dot);

    dki=dki+1;
    innerPoint=innerPoint+1;
} //InnerPoint

public void TrianglePlot(int node,int nelm,double []px,double []py,int [][]mtj){

    xmin = px[1]; xmax = xmin;
    ymin = py[1]; ymax = ymin;
    for(i=1;i<=node;i++){
        if(px[i]<xmin) xmin=px[i];
        if(xmax<px[i]) xmax=px[i];
        if(py[i]<ymin) ymin=py[i];
        if(ymax<py[i]) ymax=py[i];}

    x_plot=(int)(xmax-xmin);
    y_plot=(int)(ymax-ymin);

    if(x_plot<y_plot ) ds=(double)lengthh/y_plot;
    if(x_plot>=y_plot) ds=(double)lengthh/x_plot;

    hsize=((int)(ds*x_plot)+100)*kpt;
    vsize=((int)(ds*y_plot)+100)*kpt;

    kxi=50*kpt; kxf=hsize-50*kpt;
    kyi=50*kpt; kyf=vsize-50*kpt;

```

```

for(ne=1;ne<=nelm;ne++){
    nod1=mtj[ne][1];    nod2=mtj[ne][2];    nod3=mtj[ne][3];
    xx=(int)px[nod1]; kxx1=kxi+(int)((xx-xmin)*(kxf-kxi)/(xmax-xmin));
    yy=(int)py[nod1]; kyy1=kyf-(int)((yy-ymin)*(kyf-kyi)/(ymax-ymin));
    xx=(int)px[nod2]; kxx2=kxi+(int)((xx-xmin)*(kxf-kxi)/(xmax-xmin));
    yy=(int)py[nod2]; kyy2=kyf-(int)((yy-ymin)*(kyf-kyi)/(ymax-ymin));
    xx=(int)px[nod3]; kxx3=kxi+(int)((xx-xmin)*(kxf-kxi)/(xmax-xmin));
    yy=(int)py[nod3]; kyy3=kyf-(int)((yy-ymin)*(kyf-kyi)/(ymax-ymin));

    offg.drawLine(kxx1,kyy1,kxx2,kyy2);
    offg.drawLine(kxx2,kyy2,kxx3,kyy3);
    offg.drawLine(kxx3,kyy3,kxx1,kyy1); }

for(ne=1;ne<=nelm;ne++){
    nod1=mtj[ne][1];    nod2=mtj[ne][2];    nod3=mtj[ne][3];
    xx=(int)px[nod1]; kxx1=kxi+(int)((xx-xmin)*(kxf-kxi)/(xmax-xmin));
    yy=(int)py[nod1]; kyy1=kyf-(int)((yy-ymin)*(kyf-kyi)/(ymax-ymin));
    xx=(int)px[nod2]; kxx2=kxi+(int)((xx-xmin)*(kxf-kxi)/(xmax-xmin));
    yy=(int)py[nod2]; kyy2=kyf-(int)((yy-ymin)*(kyf-kyi)/(ymax-ymin));
    xx=(int)px[nod3]; kxx3=kxi+(int)((xx-xmin)*(kxf-kxi)/(xmax-xmin));
    yy=(int)py[nod3]; kyy3=kyf-(int)((yy-ymin)*(kyf-kyi)/(ymax-ymin));

    offg.drawLine(kxx1,lengthh+10+kyy1,kxx2,lengthh+10+kyy2);
    offg.drawLine(kxx2,lengthh+10+kyy2,kxx3,lengthh+10+kyy3);

    offg.drawLine(kxx3,lengthh+10+kyy3,kxx1,lengthh+10+kyy1); }

    for(i=1;i<=node;i++){
        xx=(int)px[i]; kxx1=kxi+(int)((xx-xmin)*(kxf-kxi)/(xmax-
xmin));
        yy=(int)py[i]; kyy1=kyf-(int)((yy-ymin)*(kyf-kyi)/(ymax-
ymin));
        offg.drawString(Integer.toString(i),kxx1,lengthh+10+kyy1);}

for(ne=1;ne<=nelm;ne++){
    nod1=mtj[ne][1];    nod2=mtj[ne][2];    nod3=mtj[ne][3];
    xx=(int)px[nod1]; kxx1=kxi+(int)((xx-xmin)*(kxf-kxi)/(xmax-xmin));

```

```

yy=(int)py[nod1]; kyy1=kyf-(int)((yy-ymin)*(kyf-kyi)/(ymax-ymin));
xx=(int)px[nod2]; kxx2=kxi+(int)((xx-xmin)*(kxf-kxi)/(xmax-xmin));
yy=(int)py[nod2]; kyy2=kyf-(int)((yy-ymin)*(kyf-kyi)/(ymax-ymin));
xx=(int)px[nod3]; kxx3=kxi+(int)((xx-xmin)*(kxf-kxi)/(xmax-xmin));
yy=(int)py[nod3]; kyy3=kyf-(int)((yy-ymin)*(kyf-kyi)/(ymax-ymin));

```

```

offg.drawLine(lengthh+10+kxx1,lengthh+10+kyy1,lengthh+10+kxx2,lengthh+10+kyy2
);

```

```

offg.drawLine(lengthh+10+kxx2,lengthh+10+kyy2,lengthh+10+kxx3,lengthh+10+kyy3
);

```

```

offg.drawLine(lengthh+10+kxx3,lengthh+10+kyy3,lengthh+10+kxx1,lengthh+10+kyy1
); }

```

```

        for(ne=1;ne<=nelm;ne++){
            nod1=mtj[ne][1]; nod2=mtj[ne][2]; nod3=mtj[ne][3];
            xx=(int)((px[nod1]+px[nod2]+px[nod3])/3.) ;
kxx1=kxi+(int)((xx-xmin)*(kxf-kxi)/(xmax-xmin));
            yy=(int)((py[nod1]+py[nod2]+py[nod3])/3.) ; kyy1=kyf-
(int)((yy-ymin)*(kyf-kyi)/(ymax-ymin));

```

```

offg.drawString(Integer.toString(ne),lengthh+10+kxx1,lengthh+10+kyy1); }

```

```

        for(ne=1;ne<=nelm;ne++){
            i=mtj[ne][1];
            j=mtj[ne][2];
            k=mtj[ne][3];
            area1[ne]=0.5*((px[k]-px[j])*py[i]+(px[i]-px[k])*py[j]+(px[j]-
px[i])*py[k]));}

```

```

        amean=0.0;
        amax =area1[1];
        amin =area1[1];

```

```

        for(ne=1;ne<=nelm;ne++){
            amean = amean + area1[ne];
            if(amax < area1[ne]) amax = area1[ne];

```

```

        if(area1[ne] < amin) amin = area1[ne];}

amean=amean/(double)(nelm);

}    //plot

public void SquarePlot(int node,int nelm,double []px,double []py,int [][]mtj){

    xmin = px[1] ; xmax = xmin;
    ymin = py[1] ; ymax = ymin;
    for(i = 1;i<=node;i++){
        if(px[i]<xmin) xmin = px[i];
        if(xmax<px[i]) xmax = px[i];
        if(py[i]<ymin) ymin = py[i];
        if(ymax<py[i]) ymax = py[i]; }

    x_plot=(int)(xmax-xmin);
    y_plot=(int)(ymax-ymin);

    if(x_plot<y_plot ) ds=(double)lengthh/y_plot;
    if(x_plot>=y_plot) ds=(double)lengthh/x_plot;

    hsize=((int)(ds*x_plot)+100)*kpt;
    vsize=((int)(ds*y_plot)+100)*kpt;

    kxi=50*kpt; kxf=hsize-50*kpt;
    kyi=50*kpt; kyf=vsize-50*kpt;

    for(ne=1;ne<=nelm;ne++){
        nod1=mtj[ne][1];    nod2=mtj[ne][2];        nod3=mtj[ne][3];
nod4=mtj[ne][4];
        xx=(int)px[nod1]; kxx1=kxi+(int)((xx-xmin)*(kxf-kxi)/(xmax-xmin));
        yy=(int)py[nod1]; kyy1=kyf-(int)((yy-ymin)*(kyf-kyi)/(ymax-ymin));
        xx=(int)px[nod2]; kxx2=kxi+(int)((xx-xmin)*(kxf-kxi)/(xmax-xmin));
        yy=(int)py[nod2]; kyy2=kyf-(int)((yy-ymin)*(kyf-kyi)/(ymax-ymin));
        xx=(int)px[nod3]; kxx3=kxi+(int)((xx-xmin)*(kxf-kxi)/(xmax-xmin));
        yy=(int)py[nod3]; kyy3=kyf-(int)((yy-ymin)*(kyf-kyi)/(ymax-ymin));
        xx=(int)px[nod4]; kxx4=kxi+(int)((xx-xmin)*(kxf-kxi)/(xmax-xmin));

```



```

yy=(int)py[nod4]; kyy4=kyf-(int)((yy-ymin)*(kyf-kyi)/(ymax-ymin));

offg.drawLine(kxx1,kyy1,kxx2,kyy2);
offg.drawLine(kxx2,kyy2,kxx3,kyy3);
offg.drawLine(kxx3,kyy3,kxx4,kyy4);
offg.drawLine(kxx4,kyy4,kxx1,kyy1);      }

for(ne=1;ne<=nelm;ne++){
    nod1=mtj[ne][1];    nod2=mtj[ne][2];    nod3=mtj[ne][3];
nod4=mtj[ne][4];
    xx=(int)px[nod1]; kxx1=kxi+(int)((xx-xmin)*(kxf-kxi)/(xmax-xmin));
    yy=(int)py[nod1]; kyy1=kyf-(int)((yy-ymin)*(kyf-kyi)/(ymax-ymin));
    xx=(int)px[nod2]; kxx2=kxi+(int)((xx-xmin)*(kxf-kxi)/(xmax-xmin));
    yy=(int)py[nod2]; kyy2=kyf-(int)((yy-ymin)*(kyf-kyi)/(ymax-ymin));
    xx=(int)px[nod3]; kxx3=kxi+(int)((xx-xmin)*(kxf-kxi)/(xmax-xmin));
    yy=(int)py[nod3]; kyy3=kyf-(int)((yy-ymin)*(kyf-kyi)/(ymax-ymin));
    xx=(int)px[nod4]; kxx4=kxi+(int)((xx-xmin)*(kxf-kxi)/(xmax-xmin));
    yy=(int)py[nod4]; kyy4=kyf-(int)((yy-ymin)*(kyf-kyi)/(ymax-ymin));

    offg.drawLine(kxx1,lengthh+10+kyy1,kxx2,lengthh+10+kyy2);
    offg.drawLine(kxx2,lengthh+10+kyy2,kxx3,lengthh+10+kyy3);
    offg.drawLine(kxx3,lengthh+10+kyy3,kxx4,lengthh+10+kyy4);

    offg.drawLine(kxx1,lengthh+10+kyy1,kxx1,lengthh+10+kyy1); }

for(i=1;i<=node;i++){
    xx=(int)px[i]; kxx1=kxi+(int)((xx-xmin)*(kxf-kxi)/(xmax-xmin));
    yy=(int)py[i]; kyy1=kyf-(int)((yy-ymin)*(kyf-kyi)/(ymax-ymin));
    offg.drawString(Integer.toString(i),kxx1,lengthh+10+kyy1);}

for(ne=1;ne<=nelm;ne++){
    nod1=mtj[ne][1];    nod2=mtj[ne][2];    nod3=mtj[ne][3];
nod4=mtj[ne][4];
    xx=(int)px[nod1]; kxx1=kxi+(int)((xx-xmin)*(kxf-kxi)/(xmax-xmin));
    yy=(int)py[nod1]; kyy1=kyf-(int)((yy-ymin)*(kyf-kyi)/(ymax-ymin));
    xx=(int)px[nod2]; kxx2=kxi+(int)((xx-xmin)*(kxf-kxi)/(xmax-xmin));
    yy=(int)py[nod2]; kyy2=kyf-(int)((yy-ymin)*(kyf-kyi)/(ymax-ymin));
    xx=(int)px[nod3]; kxx3=kxi+(int)((xx-xmin)*(kxf-kxi)/(xmax-xmin));

```

```

yy=(int)py[nod3]; kyy3=kyf-(int)((yy-ymin)*(kyf-kyi)/(ymax-ymin));
xx=(int)px[nod4]; kxx4=kxi+(int)((xx-xmin)*(kxf-kxi)/(xmax-xmin));
yy=(int)py[nod4]; kyy4=kyf-(int)((yy-ymin)*(kyf-kyi)/(ymax-ymin));

```

```

offg.drawLine(lengthh+10+kxx1,lengthh+10+kyy1,lengthh+10+kxx2,lengthh+10+kyy2
);

```

```

offg.drawLine(lengthh+10+kxx2,lengthh+10+kyy2,lengthh+10+kxx3,lengthh+10+kyy3
);

```

```

offg.drawLine(lengthh+10+kxx3,lengthh+10+kyy3,lengthh+10+kxx4,lengthh+10+kyy4
);

```

```

offg.drawLine(lengthh+10+kxx4,lengthh+10+kyy4,lengthh+10+kxx1,lengthh+10+kyy1
); }

```

```

for(ne=1;ne<=nelm;ne++){
    nod1=mtj[ne][1]; nod2=mtj[ne][2]; nod3=mtj[ne][3];
    xx=(int)((px[nod1]+px[nod2]+px[nod3])/3.) ; kxx1=kxi+(int)((xx-
xmin)*(kxf-kxi)/(xmax-xmin));
    yy=(int)((py[nod1]+py[nod2]+py[nod3])/3.) ; kyy1=kyf-(int)((yy-
ymin)*(kyf-kyi)/(ymax-ymin));

```

```

offg.drawString(Integer.toString(ne),lengthh+10+kxx1,lengthh+10+kyy1); }

```

```

double []tarea=new double[nelm];
double elarea1,elarea2,amean,amax,amin;
double fact0 = 1.0e-30;
int iarea= 0;

```

```

for(ne = 1;ne<=nelm;ne++){
    nod1 = mtj[ne][1]; nod2 = mtj[ne][2]; nod3 = mtj[ne][3];
    elarea1=.5*((px[nod3]-px[nod2])*py[nod1]+(px[nod1]-
px[nod3])*py[nod2]+(px[nod2]-px[nod1])*py[nod3]);
    if(elarea1 < fact0) iarea = iarea + 1;

    nod1 = mtj[ne][1] ; nod2 = mtj[ne][3] ; nod3 = mtj[ne][4];

```

```

        elarea2=.5*((px[nod3]-px[nod2])*py[nod1]+(px[nod1]-
px[nod3])*py[nod2]+(px[nod2]-px[nod1])*py[nod3]);
        if(elarea2 < fact0) iarea = iarea + 1;
        tarea[ne]= elarea1 + elarea2; }

amean= 0.0 ;
amax = tarea[1] ;
amin = tarea[1];
for(ne = 1;ne<=nelm;ne++){
    amean = amean + tarea[ne];
    if(amax<tarea[ne]) amax = tarea[ne];
    if(tarea[ne]<amin) amin = tarea[ne];
}
amean = amean /(double)nelm;

} //SquarePlot

} //Figure
public void normal(int node,int nelm,double []px,double []py,double []pz,int
[] []mtj,double []xn,double []yn,double []zn,double []area){
    double r1,r2,r3,r4,r5,r6,r,t1,t2,t3,t4,t5,t6,t;
    for(i=1;i<=nelm;i++){
        r1=px[mtj[i][3]]-px[mtj[i][1]];
        r2=py[mtj[i][3]]-py[mtj[i][1]];
        r3=pz[mtj[i][3]]-pz[mtj[i][1]];
        r4=px[mtj[i][4]]-px[mtj[i][2]];
        r5=py[mtj[i][4]]-py[mtj[i][2]];
        r6=pz[mtj[i][4]]-pz[mtj[i][2]];

        r=Math.sqrt((r5*r3-r6*r2)*(r5*r3-r6*r2)+(r6*r1-r4*r3)*(r6*r1-
r4*r3)+(r4*r2-r5*r1)*(r4*r2-r5*r1));

        xn[i]=(r5*r3-r6*r2)/r;
        yn[i]=(r6*r1-r4*r3)/r;
        zn[i]=(r4*r2-r5*r1)/r;

        t1=px[mtj[i][3]]-px[mtj[i][1]];

```

```

        t2=py[mtj[i][3]]-py[mtj[i][1]];
        t3=pz[mtj[i][3]]-pz[mtj[i][1]];
        t4=px[mtj[i][4]]-px[mtj[i][1]];
        t5=py[mtj[i][4]]-py[mtj[i][1]];
        t6=pz[mtj[i][4]]-pz[mtj[i][1]];

        r=.5*Math.sqrt((t2*r3-t3*r2)*(t2*r3-t3*r2)+(t3*r1-t1*r3)*(t3*r1-
t1*r3)+(t1*r2-t2*r1)*(t1*r2-t2*r1));
        t=.5*Math.sqrt((r2*t6-r3*t5)*(r2*t6-r3*t5)+(r3*t4-r1*t6)*(r3*t4-
r1*t6)+(r1*t5-r2*t4)*(r1*t5-r2*t4));
        area[i]=r+t;}
    }// normal

public void LeftBoundary(){
    tf_command.setText("左側邊界面");

    int n1=pseudoN1;
    node3=n1*3+1;
    nel3=2*n1-1;

    px3=new double[node3];
    py3=new double[node3];
    pz3=new double[node3];
    mtj3=new int[nel3][4];
    jac3=new int[nel3][4];
    nei3=new int[nel3][kcm];
    jnb3=new int[nel3];
    xn3=new double[nel3];
    yn3=new double[nel3];
    zn3=new double[nel3];
    area3=new double[nel3];

    for(i=1;i<=node3;i++){for(j=1;j<=kcm;j++){nei3[i][j]=0;}}

    px3[1] =px1[1];py3[1]=py1[1];pz3[1]=pz1[1];

    for(i=2;i<=n1;i++) {
        for(j=1;j<=3;j++) {

```

```

        ii=(n1-2+1)*(j-1)+i;
        if(j==1){px3[ii]=px1[i];py3[ii]=py1[i];pz3[ii]=0        ;}
        if(j==2){px3[ii]=px1[i];py3[ii]=py1[i];pz3[ii]=pz1[i]/2;}
        if(j==3){px3[ii]=px1[i];py3[ii]=py1[i];pz3[ii]=pz1[i]    ;}
    }}

    px3[3*n1-1]=(px3[1]+px3[2])/2;          py3[3*n1-1]=(py3[1]+py3[2])/2;
    pz3[3*n1-1]=0;

    px3[3*n1  ]=(px3[1]+px3[2]+px3[2*n1])/3;py3[3*n1  ]=(py3[1]+py3[2]+py3[2*n1])/
    3;pz3[3*n1  ]=(pz3[1]+pz3[2]+pz3[2*n1])/3;
    px3[3*n1+1]=(px3[1]+px3[2*n1])/2;
    py3[3*n1+1]=(py3[1]+py3[2*n1])/2;      pz3[3*n1+1]=(pz3[1]+pz3[2*n1])/2;

    mtj3[1][1]=3*n1+1; mtj3[1][2]=3*n1; mtj3[1][3]=3*n1-1; mtj3[1][4]=1;
    mtj3[2][1]=3*n1;   mtj3[2][2]=n1+1; mtj3[2][3]=2;      mtj3[2][4]=3*n1-1;
    mtj3[3][1]=3*n1+1; mtj3[3][2]=2*n1; mtj3[3][3]=n1+1;   mtj3[3][4]=3*n1;
    //ok
    for(i=4;i<=n1+1;i++)    {mtj3[i][1]=n1+i-3; mtj3[i][2]=n1+i-2; mtj3[i][3]=i-1;
    mtj3[i][4]=i-2;}
    for(i=n1+2;i<=nelm3;i++){mtj3[i][1]=n1+i-2; mtj3[i][2]=n1+i-1; mtj3[i][3]=i;
    mtj3[i][4]=i-1;}

    jnb3[1]=1;
    jnb3[3*n1-1]=2;
    for(i=2;i<=n1-1;i++) {jnb3[i]=2;}
    jnb3[n1]=1;

    jnb3[3*n1]=3;
    for(i=n1+1;i<2*n1-1;i++) {jnb3[i]=4;}
    jnb3[2*n1-1]=2;

    jnb3[3*n1+1]=2;
    for(i=n1*2;i<3*n1-2;i++) {jnb3[i]=2;}
    jnb3[3*n1-2]=1;

    nei3[1][1]=1;
    nei3[3*n1-1][1]=1; nei3[3*n1-1][2]=2;

```

```

    nei3[2][1]=4;      nei3[2][2]    =2;
    nei3[3*n1][1]  =1; nei3[3*n1][2] =2; nei3[3*n1][3]=3;
    nei3[n1+1][1]=4;    nei3[n1+1][2]=n1+2; nei3[n1+1][3]=3;
nei3[n1+1][4]=2;
    nei3[3*n1+1][1]=1; nei3[3*n1+1][2]=3;
    nei3[2*n1][1]=n1+2; nei3[2*n1][2]=3;

    for(i=3;i<=n1;i++) {
    for(j=1;j<=3;j++) {
        ii=(n1-3+1)*(j-1)+i;
        if(j==1){nei3[ii][1]=i+1; nei3[ii][2]=i+2;}
        if(j==2){nei3[ii][1]=i+1; nei3[ii][2]=n1+i-1; nei3[ii][3]=n1+i;
nei3[ii][4]=i+2;}
        if(j==3){nei3[ii][1]=n1+i-1;nei3[ii][2]=n1+i;}
    }}
    nei3[n1][1]=n1+1;
    nei3[2*n1-1][1]=n1+1; nei3[1*n1-1][2]=2*n1-1;
    nei3[3*n1-2][1]=2*n1-1;

    normal(node3,nelm3,px3,py3,pz3,mtj3,xn3,yn3,zn3,area3);

}

```

```

public void MiddleBoundary(){
    tf_command.setText("中間邊界面");
    int n2=pseudoN2;
    int n=n2+1;
    node2=n*3;
    nelm2=2*n2;

    px2=new double[node2];
    py2=new double[node2];
    pz2=new double[node2];
    mtj2=new int[nelm2][4];
    jac2=new int[nelm2][4];
    nei2=new int[nelm2][kcm];
    jnb2=new int[nelm2];
    xn2=new double[nelm2];

```

```

    yn2=new double[nelm2];
    zn2=new double[nelm2];
    area2=new double[nelm2];

```

```

for(i=1;i<=node2;i++){for(j=1;j<=kcm;j++){nei2[i][j]=0;}}

```

```

for(i=1;i<=n;i++) {
    iii=pseudoN1-1+i;
    for(j=1;j<=3;j++) {
        ii=n*(j-1)+i;
        if(j==1){px2[ii]=px1[iii];py2[ii]=py1[iii];pz2[ii]=0        ;}
        if(j==2){px2[ii]=px1[iii];py2[ii]=py1[iii];pz2[ii]=pz1[iii]/2;}
        if(j==3){px2[ii]=px1[iii];py2[ii]=py1[iii];pz2[ii]=pz1[iii]    ;}
    }
}

```

```

    for(i=1;    i<=n2;i++)    {mtj2[i][1]=n2+1+i; mtj2[i][2]=n2+2+i; mtj2[i][3]=i+1;
mtj2[i][4]=i;}

```

```

    for(i=n2+1;i<=nelm2;i++){mtj2[i][1]=n2+2+i; mtj2[i][2]=n2+3+i; mtj2[i][3]=i+2;
mtj2[i][4]=i+1;}

```

```

jnb2[1]=1;    jnb2[n2+2]=2; jnb2[2*n2+3]=1;

```

```

for(i=2;    i<=n-1;    i++) {jnb2[i]=2;}
for(i=n+2;    i<=2*n-1;i++) {jnb2[i]=4;}
for(i=2*n+2;i<=3*n-1;i++) {jnb2[i]=2;}

```

```

jnb2[n]=1;    jnb2[n*2]=2; jnb2[3*n]=1;

```

```

nei2[1][1]    =1;
nei2[n+1][1]    =1;    nei2[n+1][2]=n;
nei2[2*n+1][1]=n;

```

```

for(i=2;i<n; i++) {
    for(j=1;j<=3;j++) {
        ii=n*(j-1)+i;
        if(j==1){nei2[ii][1]=i-1; nei2[ii][2]=i;}
        if(j==2){nei2[ii][1]=i-1; nei2[ii][2]=n+i-1; nei2[ii][3]=n+i; nei2[ii][4]=i;}
        if(j==3){nei2[ii][1]=i-1; nei2[ii][2]=i;}
    }
}

```

```

}}
nei2[n][1]    =n-1;
nei2[2*n][1]  =n-1;    nei2[2*n][2]=2*(n-1);
nei2[2*n+1][1]=3*(n-1);

normal(node2,nelm2,px2,py2,pz2,mtj2,xn2,yn2,zn2,area2);

}

public void RightBoundary(){
    tf_command.setText("右側邊界面");
    int n3=pseudoN3;
    int n=n3+1;
    node4=3*n+1;
    nelm4=2*n-1;

    px4=new double[node4];
    py4=new double[node4];
    pz4=new double[node4];
    mtj4=new int[nelm4][4];
    jac4=new int[nelm4][4];
    nei4=new int[nelm4][kcm];
    jnb4=new int[nelm4];
    xn4=new double[nelm4];
    yn4=new double[nelm4];
    zn4=new double[nelm4];
    area4=new double[nelm4];

    for(i=1;i<=node4;i++){for(j=1;j<=kcm;j++){nei4[i][j]=0;}}

    px4[1]=px1[pseudoN];py4[pseudoN]=py1[pseudoN];pz4[pseudoN]=pz1[1];

    for(i=2;i<=n;i++) {
        iii=pseudoN+1-i;
        for(j=1;j<=3;j++) {
            ii=(n-2)*(j-1)+i;
            if(j==1){px4[ii]=px1[iii];py4[ii]=py1[iii];pz4[ii]=0        ;}
            if(j==2){px4[ii]=px1[iii];py4[ii]=py1[iii];pz4[ii]=pz1[iii]/2;}

```



```

        if(j==3){px4[ii]=px1[iii];py4[ii]=py1[iii];pz4[ii]=pz1[iii]   ;}
    }}

```

```

    px4[3*n-1]=(px4[1]+px4[2])/2;          py4[3*n-1]=(py4[1]+py4[2])/2;
    pz4[3*n-1]=0;
    px4[3*n]  =(px4[1]+px4[2]+px4[2*n])/3;py4[3*n]
=(py4[1]+py4[2]+py4[2*n])/3;pz4[3*n]=(pz4[1]+pz4[2]+pz4[2*n])/3;
    px4[3*n+1]=(px4[1]+px4[2*n])/2;          py4[3*n+1]=(py4[1]+py4[2*n])/2;
    pz4[3*n+1]=(pz4[1]+pz4[2*n])/2;

```

```

    mtj4[1][1]=3*n+1; mtj4[1][2]=3*n; mtj4[1][3]=3*n-1; mtj4[1][4]=1;
    mtj4[2][1]=3*n;   mtj4[2][2]=n+1; mtj4[2][3]=2;      mtj4[2][4]=3*n-1;
    mtj4[3][1]=3*n+1; mtj4[3][2]=2*n; mtj4[3][3]=n+1;    mtj4[3][4]=3*n;

```

```

    for(i=4;i<=n+1;i++)    {mtj4[i][1]=n+i-3; mtj4[i][2]=n+i-2; mtj4[i][3]=i-1;
    mtj4[i][4]=i-2;}
    for(i=n+2;i<=nelm3;i++){mtj4[i][1]=i+n-2; mtj4[i][2]=i+n-1; mtj4[i][3]=i;
    mtj4[i][4]=i-1;}

```

```

    jnb4[1]=1;
    jnb4[3*n-1]=2;
    for(i=2;i<=n-1;i++) {jnb4[i]=2;}
    jnb4[n]=1;
    jnb4[3*n]=3;
    for(i=n+1;i<2*n-1;i++) {jnb4[i]=4;}
    jnb4[2*n-1]=1;
    jnb4[3*n+1]=2;
    for(i=n*2;i<3*n-3;i++) {jnb4[i]=2;}
    jnb4[3*n-2]=1;

```

```

    nei4[1][1]=1;
    nei4[3*n-1][1]=1; nei4[3*n-1][2]=2;
    nei4[2][1]=4;      nei4[2][2]   =2;
    nei4[3*n][1]  =1; nei4[3*n][2]  =2; nei4[3*n][3]=3;
    nei4[n+1][1]=4;   nei4[n+1][2]=n+2; nei4[n+1][3]=3; nei4[n+1][4]=2;
    nei4[3*n+1][1]=1; nei4[3*n+1][2]=3;
    nei4[2*n][1]=n+2; nei4[2*n][2]=3;

```

```

for(i=3;i<n;i++) {
for(j=1;j<=3;j++) {
    ii=(n-3+1)*(j-1)+i;
    if(j==1){nei4[ii][1]=i+1;  nei4[ii][2]=i+2;}
    if(j==2){nei4[ii][1]=i+1;  nei4[ii][2]=n+i-1; nei4[ii][3]=n+i;  nei4[ii][4]=i+2;}
    if(j==3){nei4[ii][1]=n+i-1;nei4[ii][2]=n+i;}
}}
nei4[n][1]=n+1;
nei4[2*n-1][1]=n+1;  nei4[1*n-1][2]=2*n-1;
nei4[3*n-2][1]=2*n-1;

normal(node4,nelm4,px4,py4,pz4,mtj4,xn4,yn4,zn4,area4);

}

```

```

public void Quay(){
    tf_command.setText("岸壁面");

    int nq=quayNum;
    int n=quayNum-1;
    int tmp=pseudoN+rightcoastNum;

    node5=quayNum*3+2;
    nelm5=quayNum*2;

    px5=new double[node5];
    py5=new double[node5];
    pz5=new double[node5];
    mtj5=new int[nelm5][4];
    jac5=new int[nelm5][4];
    nei5=new int[nelm5][kcm];
    jnb5=new int[nelm5];
    xn5=new double[nelm5];
    yn5=new double[nelm5];
    zn5=new double[nelm5];
    area5=new double[nelm5];

    for(i=1;i<=node5;i++){for(j=1;j<=kcm;j++){nei5[i][j]=0;}}
}

```

```

px5[1] =px1[tmp+1];py5[1]=py1[tmp+1];pz5[1]=pz1[tmp+1];
px5[n] =px1[tmp+n];py5[n]=py1[tmp+n];pz5[tmp+n]=pz1[1];

```

```

for(i=2;i<=n;i++) {
for(j=1;j<=3;j++) {
    ii=(n-2+1)*(j-1)+i;
    if(j==1){px5[ii]=px1[i];py5[ii]=py1[i];pz5[ii]=0        ;}
    if(j==2){px5[ii+1]=px1[i];py5[ii+1]=py1[i];pz5[ii+1]=pz1[i]/2;}
    if(j==3){px5[ii+1]=px1[i];py5[ii+1]=py1[i];pz5[ii+1]=pz1[i]    ;}
}}

```

```

px5[3*n-1]=(px5[1]+px5[2])/2;          py5[3*n-1]=(py5[1]+py5[2])/2;
pz5[3*n-1]=0;
px5[3*n]  =(px5[1]+px5[2]+px5[2*n])/3;py5[3*n]
=(py5[1]+py5[2]+py5[2*n])/3;pz5[3*n]=(pz5[1]+pz5[2]+pz5[2*n])/3;
px5[3*n+1]=(px5[1]+px5[2*n])/2;          py5[3*n+1]=(py5[1]+py5[2*n])/2;
pz5[3*n+1]=(pz5[1]+pz5[2*n])/2;

```

```

mtj5[1][1]=3*nq-1; mtj5[1][2]=3*nq-2; mtj5[1][3]=3*nq-3; mtj5[1][4]=1;
mtj5[2][1]=3*nq-2; mtj5[2][2]=nq+1;    mtj5[2][3]=2;      mtj5[2][4]=3*nq-3;
mtj5[3][1]=3*nq-1; mtj5[3][2]=2*nq-1; mtj5[3][3]=nq+1;    mtj5[3][4]=3*nq-2;

```

```

px5[3*n+2]=(px5[nq+n]+px5[nq+n])/2;
py5[3*n+2]=(py5[nq+n]+py5[nq+n])/2;          pz5[3*n+2]=0;
px5[3*n+3]=(px5[nq]+px5[n]+px5[3*nq-
4])/3;py5[3*n+3]=(py5[nq]+py5[n]+py5[3*nq-
4])/3;pz5[3*n+3]=(pz5[nq]+pz5[n]+pz5[3*nq-4])/3;
px5[3*n+4]=(px5[nq]+px5[3*nq-4])/2;          py5[3*n+4]=(py5[nq]+py5[3*nq-
4])/2;          pz5[3*n+4]=(pz5[nq]+pz5[3*nq-4])/2;

```

```

mtj5[2*nq-2][1]=3*nq+2; mtj5[2*nq-2][2]=nq;          mtj5[2*nq-2][3]=3*nq;
mtj5[2*nq-2][4]=3*nq+1;
mtj5[2*nq-1][1]=2*nq-2; mtj5[2*nq-1][2]=3*nq+1; mtj5[2*nq-1][3]=3*nq;
mtj5[2*nq-1][4]=nq-1;
mtj5[2*nq  ][1]=3*nq-4; mtj5[2*nq  ][2]=3*nq+2; mtj5[2*nq  ][3]=3*nq+1;
mtj5[2*nq  ][4]=2*nq-2;

```

```

    for(i=4;i<=n+1;i++)      {mtj5[i][1]=n+i-3; mtj5[i][2]=n+i-2; mtj5[i][3]=i-1;
mtj5[i][4]=i-2;}
    for(i=n+2;i<=nelm5-3;i++){mtj5[i][1]=n+i-2; mtj5[i][2]=n+i-1; mtj5[i][3]=i;
mtj5[i][4]=i-1;}

```

```

jnb5[1]=1;
jnb5[3*n-1]=2;
for(i=2;i<=n-1;i++) {jnb5[i]=2;}
jnb5[n]=1;
jnb5[3*n]=3;
for(i=n+1;i<2*n-1;i++) {jnb5[i]=4;}
jnb5[2*n-1]=1;
jnb5[3*n+1]=2;
for(i=n*2;i<3*n-3;i++) {jnb5[i]=2;}
jnb5[3*n-2]=1;

```

```

nei5[1][1]=1;
nei5[3*n-1][1]=1; nei5[3*n-1][2]=2;
nei5[2][1]=4;      nei5[2][2]   =2;
nei5[3*n][1]  =1; nei5[3*n][2]  =2; nei5[3*n][3]=3;
nei5[n+1][1]=4;   nei5[n+1][2]=n+2; nei5[n+1][3]=3; nei5[n+1][4]=2;
nei5[3*n+1][1]=1; nei5[3*n+1][2]=3;
nei5[2*n][1]=n+2; nei5[2*n][2]=3;

```

```

for(i=3;i<n;i++) {
for(j=1;j<=3;j++) {
    ii=(n-3+1)*(j-1)+i;
    if(j==1){nei5[ii][1]=i+1; nei5[ii][2]=i+2;}
    if(j==2){nei5[ii][1]=i+1; nei5[ii][2]=n+i-1; nei5[ii][3]=n+i; nei5[ii][4]=i+2;}
    if(j==3){nei5[ii][1]=n+i-1;nei5[ii][2]=n+i;}
}}

```

```

nei5[nq][1]=2*nq-2;
nei5[3*nq][1]=2*nq-1; nei5[3*nq][2]=2*nq-2;
nei5[n][1]=nq;      nei5[n][2]=2*nq-1;
nei5[3*nq+1][1]=2*nq-1; nei5[3*nq+1][2]=2*nq; nei5[3*nq+1][3]=2*nq-2;

```

```

nei5[2*nq-2][1]=nq;      nei5[2*nq-2][2]=2*nq-3; nei5[2*nq-2][3]=2*nq;

```

```

nei5[2*nq-2][4]=2*nq-1;
nei5[3*nq-4][1]=2*nq-3; nei5[3*nq-4][2]=2*nq;
nei5[3*nq+2][1]=2*nq;    nei5[3*nq+2][2]=2*nq-2;

normal(node5,nelm5,px5,py5,pz5,mtj5,xn5,yn5,zn5,area5);

} //quay
public void Seabed(){
    tf_command.setText("海底面");

    node6=node1;
    nelm6=nelm1;
    px6=new double[node6];
    py6=new double[node6];
    pz6=new double[node6];
    mtj6=new int[nelm6][4];
    jac6=new int[nelm6][4];
    nei6=new int[nelm6][kcm];
    jnb6=new int[nelm6];
    xn6=new double[nelm6];
    yn6=new double[nelm6];
    zn6=new double[nelm6];
    area6=new double[nelm6];

    for(i=1;i<=node6;i++){for(j=1;j<=kcm;j++){nei6[i][j]=0;}}

    for(i=1;i<=nelm6;i++){for(j=1;j<=4;j++){mtj6[i][j]=mtj1[i][j];}}
    for(i=1;i<=nelm6;i++){for(j=1;j<=4;j++){jac6[i][j]=jac1[i][j];}}

    for(i=1;i<=node6;i++) {px6[i]=px1[i];py6[i]=py1[i];}

    for(i=1;i<=node6;i++) {
        AnyDepth((int)px6[i],(int)py6[i],z_xy) ;
        pz6[i]=z_xy;}

    normal(node6,nelm6,px6,py6,pz6,mtj6,xn6,yn6,zn6,area6);

```

```

        for(i=1;i<=node1;i++) {pz1[i]=0;}

        normal(node1,nelm1,px1,py1,pz1,mtj1,xn1,yn1,zn1,area1);

    }// seabed

    //////////////////////////////////////////水平面元素自動生成
    //////////////////////////////////////////
    public void squareMesh(){

        trmodel(nin,ibex,ibin,ibno1,nob,nib,index,node1,jnb1,nei1,px1,py1,nelm1,mtj1,jac1,i
        dm,ifix,delx);
            quixelm(node1,nelm1,mtj1,jac1,kv,idm,map,px1,py1);
            quisogen(node1,nelm1,mtj1,jac1,px1,py1,id,mmtj,ifix,idm);
            changemtj(nelm1,mtj1,px1,py1); //對各元素配合 Gauss 積分轉換成第 1
            節點在左下角
            Seabed() ;
    } //squaremesh

    public void triangleWriteData()  {

        // AxisChange();

        try{ pw_tridata=new PrintWriter(new BufferedWriter(new
        FileWriter(file_tridata)));
            pw_tridata.printf("%10d\n",node);
            pw_tridata.printf("%10d\n",nin);
            pw_tridata.printf("%10d\n",nelm1);
            pw_tridata.printf("%10d\n",ibex);
            pw_tridata.printf("%10d\n",nob);
            pw_tridata.printf("%10d\n",pseudoN1);
            pw_tridata.printf("%10d\n",pseudoN2);
            pw_tridata.printf("%10d\n",pseudoN3);
            pw_tridata.printf("%10d\n",pseudoN);
            pw_tridata.printf("%10d\n",nib);
            pw_tridata.printf("%10d\n",totalN1);
            pw_tridata.printf("%10d\n",totalInn);

```

```
for(i=1;i<=nelm1;i++){pw_tridata.printf("%10d%10d%10d\n",mtj1[i][1],mtj1[i][2],mtj1[i][3]);}
```

```
for(i=1;i<=nelm1;i++){pw_tridata.printf("%10d%10d%10d\n",jac1[i][1],jac1[i][2],jac1[i][3]);}
```

```
for(i=1;i<=nelm1;i++){pw_tridata.printf("%10\n",idm[i]);}
```

```
for(i=1;i<=node;i++){pw_tridata.printf("%10d%10d%10.3f%10.3%10.3\n",ibno1[i],ifix[i],px1[i],py1[i],pz1[i]);}
```

```
if(nin>0){
```

```
for(i=1;i<=nin;i++) {pw_tridata.printf("%10d\n",ibin[i]); }
```

```
}
```

```
pw_tridata.close();}
```

```
catch(Exception e) {tf_command1.setText("WriteData");}
```

```
}
```

```
public void trmodel(int nin,int ibex,int []ibin,int []ibno,int nob,int nib,int []index,int node,int []jnb,int [][]nei,
```

```
double []px,double []py,int nelm,int [][]mtj,int [][]jac,int []idm,int []ifix,double delx){
```

```
for(i=1;i<=kbd+1;i++){index[i]=0; } //初期化
```

```
node=0;
```

```
nelm=0;
```

```
for(i=1;i<=kte;i++){
```

```
idm[i]=0;
```

```
for(j=1;j<=3;j++) {mtj[i][j]= 0; jac[i][j]= 0;}}
```

```
for(i=1;i<=ktj;i++){
```

```
jnb[i]= 0;
```

```
for(j=1;j<=kcm;j++){ nei[i][j]= 0;}}
```

```
for(i=1;i<=ktj;i++){ifix[i]= 0;}
```

```
ntp = nob + nib;
```

```
xmin = px[1];
```

```

xmax = px[1];
ymin = py[1];
ymax = py[1];
for(i=2;i<=ntp;i++){
    if(px[i] < xmin) xmin = px[i];
    if(xmax < px[i]) xmax = px[i];
    if(py[i] < ymin) ymin = py[i];
    if(ymax < py[i]) ymax = py[i];}

rax = xmax - xmin;
ray = ymax - ymin;
dmax = rax;
if(dmax < ray) dmax = ray;

for(i=1;i<=ntp;i++){
    px[i] = (px[i] - xmin) / dmax;
    py[i] = (py[i] - ymin) / dmax;} //正規化

nelm = 1;
ia = ktj + 1;
ib = ktj + 2;
ic = ktj + 3;
mtj[1][1]= ia;      mtj[1][2]= ib;      mtj[1][3]= ic;
jac[1][1]= 0;      jac[1][2]= 0;      jac[1][3]= 0;

px[ia]=-1.23;      //起始三角形位置(任意值)
py[ia]=-0.5;
px[ib]= 2.23;
py[ib]=-0.5;
px[ic]= 0.5;
py[ic]= 2.5;

```

```

rough(nin,ibex,ibin,ibno,ntp,nib,node,px,py,jnb,nei,nelm,mtj,jac,idm,list,iadres,istack,
kv,ibr,map);

```

```

for(i=1;i<=node;i++){ifix[i]=1;}

```



```

        trfine(node,px,py,jnb,nei,nelm,mtj,jac,idm,iadres,istack);

//
trfine(xmin,ymin,dmax,node,px,py,jnb,nei,nelm,mtj,jac,idm,iadres,istack,dex);

        if(nelm!=(2*node+1)) {tf_command.setText("發生錯誤中止執行
trmodel"); }

        remove(index,nelm,mtj,jac,idm);
        check(nelm,mtj,jac);

        for(i=1;i<=node;i++){
            px[i]= px[i]* dmax + xmin;
            py[i]= py[i]* dmax + ymin;}
    } //trmodel

public void rough(int nin,int ibex,int []ibin,int []ibno,int ntp,int nib,int node,double
[]px,double []py,
                int []jnb,int [][]nei,int nelm,int [][]mtj,int [][]jac,int []idm,
                int []list,int []iadres,int []istack,int []kv,int []ibr,int []map){

        jz=0;
        nb=1;
        np = ibex;
        for(j=1;j<=np;j++) {list[j]= ibno[j]; }

        bougen(jz,np,list,ntp,px,py,jnb,nei,nelm,mtj,jac,idm,iadres,istack,kv,ibr,map,node);

        for(k= 1;k<=nelm;k++){
            if(idm[k]==jz){
                ma=iadres[mtj[k][1]];
                mb=iadres[mtj[k][2]];
                mc=iadres[mtj[k][3]];
                ms=ma*mb*mc;
                mp=(mb-ma)*(mc-mb)*(ma-mc);
                if(ms!=0&&0< mp) idm[k]=nb; }
        }

```

```

for(i=1;i<=nin;i++){
    nb = i;
    np = ibin[nb];
    for(j=1;j<=np;j++){list[j]= node + j; }
    js = list[1];
    xs = px[js];
    ys = py[js];
    locate(xs,ys,px,py,mtj,jac,nelm,loc);
    jz = idm[loc];

bougen(jz,np,list,ntp,px,py,jnb,nei,nelm,mtj,jac,idm,iadres,istack,kv,ibr,map,node);

    for(k= 1;k<=nelm;k++){
        if(idm[k]==jz){
            ma = iadres[mtj[k][1]];
            mb = iadres[mtj[k][2]];
            mc = iadres[mtj[k][3]];
            ms = ma * mb * mc;
            mp = (mb - ma) * (mc - mb) * (ma - mc);
            if((ms != 0)&& (mp < 0)) idm[k]= 0;}
        }
    }

for(i=1;i<=ktj+3;i++){iadres[i]= 0; }

for(i=1;i<=nib;i++){
    node = node + 1;
    xa = px[node];
    ya = py[node];
    locate(xa,ya,px,py,mtj,jac,nelm,it);
    jz = idm[it];

delaun(jz,node,node,ntp,px,py,jnb,nei,nelm,mtj,jac,idm,iadres,istack); }

    if(node!=ntp) {tf_command.setText("發生錯誤中止執行 rough"); }
} //rough

public void bougen(int jz,int np,int []list,int ntp,double []px,double []py,int []jnb,int

```

```

[]ne,
int nelm,int [][]mtj,int [][]jac,int []idm,int []iadres,int
[]istack,int []kv,int []ibr,
int []map,int node){
    inp = 0;
    for(i=1;i<=ktj+3;i++){iadres[i]= 0; }
    for(i=1;i<=np ;i++){iadres[list[i]]=i; }

    js = list[1];
    if(js>node)
{inp=inp+1;delaun(jz,js,js,ntp,px,py,jnb,nei,nelm,mtj,jac,idm,iadres,istack); }

bougen30:for(i=1;i<=np;i++){
    ip = list[Mod(i,np)+1];
    iq = list[i];
    if(ip>node&&i!=np)
{inp=inp+1;delaun(jz,ip,ip,ntp,px,py,jnb,nei,nelm,mtj,jac,idm,iadres,istack); }
    for(j=1;j<=jnb[iq];j++){
        for(k=1;k<=3;k++){if(mtj[nei[iq][j]][k]==ip) continue bougen30;}}
    search(jz,ip,iq,jnb,nei,nelm,mtj,jac,idm,istack,iv,kv,iadres,ibr);
    poly(iq,ip,iv,kv,px,py,nelm,mtj,jac,jnb,nei,map);
    }
    node = node + inp;
}
}

```

```

public void delaun(int jz,int js,int jg,int ntp,double []px,double []py,int []jnb,int
[]ne, int nelm,int [][]mtj,
int [][]jac,int []idm,int []iadres,int []istack) {

    itop=0;
    maxstk=ntp;
    for(i=js;i<=jg;i++){
        ip=i;
        xp=px[ip];
        yp=py[ip];

        locate(xp,yp,px,py,mtj,jac,nelm,itri);
    }
}

```

```
if(idm[itri]!=jz) {tf_command.setText("發生錯誤中止執行 delaun"); }
```

```
ia =jac[itri][1];  
ib =jac[itri][2];  
ic =jac[itri][3];  
iv1=mtj[itri][1];  
iv2=mtj[itri][2];  
iv3=mtj[itri][3];  
mtj[itri][1]=ip;  
mtj[itri][2]=iv1;  
mtj[itri][3]=iv2;  
jac[itri][1]=nelm+2;  
jac[itri][2]=ia;  
jac[itri][3]=nelm+1;
```

```
nelm = nelm + 1;  
idm[nelm]= jz;  
mtj[nelm][1]= ip;  
mtj[nelm][2]= iv2;  
mtj[nelm][3]= iv3;  
jac[nelm][1]= itri;  
jac[nelm][2]= ib;  
jac[nelm][3]= nelm + 1;  
nelm = nelm + 1;  
idm[nelm]= jz;  
mtj[nelm][1]= ip;  
mtj[nelm][2]= iv3;  
mtj[nelm][3]= iv1;  
jac[nelm][1]= nelm - 1;  
jac[nelm][2]= ic;  
jac[nelm][3]= itri;
```

```
incr(iv1,nelm ,jnb,nei);  
incr(iv2,nelm-1,jnb,nei);  
if(iv3 <= ktj) nei[iv3][Neibor(iv3,itri,jnb,nei)]=nelm-1;  
incr(iv3,nelm,jnb,nei);  
jnb[ip] = 3;  
nei[ip][1] = itri;
```

```

nei[ip][2] = nelm - 1;
nei[ip][3] = nelm;
if(ia!=0){
    ms = iadres[iv1]*iadres[iv2];
    idf = Math.abs(iadres[iv1]-iadres[iv2]);
    if(idm[ia]==jz&& (ms==0 | | idf!= 1)) {
        itop = itop + 1;
        istack[itop]= lpush(itri,maxstk,itop); }
}
if(ib!=0){
    edge(ib, itri, jac, iedge);
    jac[ib][iedge]= nelm - 1;
    ms = iadres[iv2]*iadres[iv3];
    idf = Math.abs(iadres[iv2]-iadres[iv3]);
    if(idm[ib]==jz&&(ms== 0 | | idf!= 1)){
        itop = itop + 1;
        istack[itop] = lpush(nelm-1, maxstk, itop); }
}
if(ic!=0){
    edge(ic,itri,jac,iedge);
    jac[ic][iedge]= nelm;
    ms = iadres[iv3]* iadres[iv1];
    idf = Math.abs(iadres[iv3]- iadres[iv1]);
    if(idm[ic]==jz&&(ms==0 | | idf!= 1)){
        itop = itop + 1;
        istack[itop]= lpush(nelm,maxstk,itop); }
}

while(itop>0){
    il=istack[itop];
    itop=itop-1;
    ir= jac[il][2];
    edge(ir,il,jac,ierl);
    iera=Mod(ierl,3)+1;
    ierb=Mod(iera,3)+1;
    iv1=mtj[ir][ierl];
    iv2=mtj[ir][iera];
    iv3=mtj[ir][ierb];

```

```

swap(px[iv1],py[iv1],px[iv2],py[iv2],px[iv3],py[iv3],xp,yp,iswap);
if(iswap==1){
    ia = jac[ir][iera];
    ib = jac[ir][ierb];
    ic = jac[il][3];
    mtj[il][3]= iv3;
    jac[il][2]= ia;
    jac[il][3]= ir;
    mtj[ir][1]= ip;
    mtj[ir][2]= iv3;
    mtj[ir][3]= iv1;
    jac[ir][1]= il;
    jac[ir][2]= ib;
    jac[ir][3]= ic;
    decr(iv1,il,jnb,nei);
    decr(iv2,ir,jnb,nei);
    incr(ip,ir,jnb,nei);
    incr(iv3,il,jnb,nei);

    if(ia!=0){
        edge(ia,ir,jac,iedge);
        jac[ia][iedge] = il;
        ms = iadres[iv2]*iadres[iv3];
        idf = Math.abs(iadres[iv2]-iadres[iv3]);
        if((idm[ia]==jz) && ((ms==0) || (idf!=1))){
            itop = itop + 1;
            istack[itop] = lpush(il, maxstk, itop); }
    }
    if(ib!=0){
        ms = iadres[iv3]*iadres[iv1];
        idf = Math.abs(iadres[iv3]-iadres[iv1]);
        if((idm[ib]==jz) && ((ms==0) || (idf!=1))){
            itop = itop + 1;
            istack[itop]= lpush(ir, maxstk, itop); }
    }
    if(ic!=0){
        edge(ic,il,jac,iedge);
        jac[ic][iedge] = ir;}

```

```

        }
    }
} //i
} //delaun

```

```

public void locate(double xp,double yp,double []px,double []py,int [][]mtj,int
[][]jac,int nelm,int itri) {
    itri = nelm;
locate10:
    for(i=1;i<=3;i++){
        ia=mtj[itri][i];
        ib=mtj[itri][Mod(i,3)+1];
        if((px[ia]-xp)*(py[ib]-yp)<(py[ia]-yp)*(px[ib]-xp)) {itri=jac[itri][i];
continue locate10;}
    }
} //locate

```

```

public void search(int iz,int ip,int iq,int []jnb,int [][]nei,int nelm,int [][]mtj,int [][]jac,
int []idm,int []istack,int iv,int []kv,int []iadres,int
[]ibr) {

```

```

    iv = 0;
    mstk= 0;
    nbr = 0;
    for(i=1;i<=nelm;i++){kv[i]=0;ibr[i]=0;}
    for(i=1;i<=ktj;i++){istack[i]= 0; }
    for(i=1;i<=jnb[iq];i++){nbr=nbr+1; ibr[nei[iq][i]]=nbr;}

    for(i=1;i<=jnb[iq];i++){
        ielm = nei[iq][i];
        j = lvert(ielm,iq,mtj);
        ja=Mod(j,3)+ 1;
        jb=Mod(ja,3)+ 1;
        ia= mtj[ielm][ja];
        ib= mtj[ielm][jb];
        idf=Math.abs(iadres[ia]-iadres[ib]);
        ms = iadres[ia]*iadres[ib];
        if((idf == 1) && (ms != 0)) continue;
    }
}

```

```

    jelm = jac[ielm][ja];
    if(jelm==0 || idm[jelm]!=iz) continue;
    nbr=nbr+1;
    ibr[jelm]=nbr;
    if(mtj[jelm][1]==ip || mtj[jelm][2]==ip || mtj[jelm][3]==ip) break;
    mstk = mstk + 1;
    istack[mstk]= jelm;}

```

```

while(true){
    iv=iv+1;
    kv[iv]= jelm;
    if(ibr[jelm]<=jnb[iq]) break;
    min = kte + 1;
    for(j=1;j<=3;j++){
        jr = jac[jelm][j];
        if(jr==0 || ibr[jr]==0) continue;
        ja = Mod(j,3)+1;
        ia = mtj[jelm][j];
        ib = mtj[jelm][ja];
        idf= Math.abs(iadres[ia] - iadres[ib]);
        ms = iadres[ia]*iadres[ib];
        if(idf==1&&ms!=0) continue;
        if(ibr[jr]<min) {kelm=jr; min=ibr[jr];}
    }
    jelm = kelm;
} //true
while(true){
    if(mstk==0){tf_command.setText("發生錯誤中止執行 search1"); }
    ielm = istack[1];
    mstk = mstk - 1;
    for(i=1;i<=mstk;i++){istack[i]=istack[i+1];}
    istack[mstk+1]=0;
    for(j=1;j<=3;j++){
        ja =Mod(j,3)+ 1;
        ia= mtj[ielm][j];
        ib= mtj[ielm][ja];
        idf=Math.abs(iadres[ia]-iadres[ib]);
        ms = iadres[ia]*iadres[ib];

```



```

        if(idf==1&&ms!=0) continue;
        jelm = jac[ielm][j];
        if(jelm==0 || ibr[jelm]!=0 || idm[jelm]!=iz) continue;
        nbr = nbr + 1;
        ibr[jelm]= nbr;
        if(mtj[jelm][1]==ip || mtj[jelm][2]==ip || mtj[jelm][3]==ip) break;
        mstk = mstk + 1;
        istack[mstk]= jelm;}
    } //true

} //search

public void poly(int iq,int ip,int iv,int []kv,double []px,double []py,int nelm,int
[]mtj,
                int [][]jac,int []jnb,int [][]nei,int []map) {

    if(iv == 2){
        edge(kv[1], kv[2], jac, ia);
        edge(kv[2], kv[1], jac, ja);
        ir = jac[kv[1]][Mod(ia,3)+1];
        jr = jac[kv[2]][Mod(ja,3)+1];
        mtj[kv[1]][Mod(ia,3)+1] = iq;
        jac[kv[1]][ia]= jr;
        jac[kv[1]][Mod(i,np)+1] = kv[2];
        mtj[kv[2]][Mod(i,np)+1] = ip;
        jac[kv[2]][ja] = ir;
        jac[kv[2]][Mod(i,np)+1] = kv[1];

        if(ir != 0 ){ edge(ir, kv[1], jac, iedge); jac[ir][iedge] = kv[2];}
        if(jr != 0 ){ edge(jr, kv[2], jac, iedge); jac[jr][iedge] = kv[1];}

        iv1 = mtj[kv[1]][ia];
        iv2 = mtj[kv[2]][ja];
        decr(iv1, kv[2], jnb, nei);
        decr(iv2, kv[1], jnb, nei);
        incr(iq, kv[1], jnb, nei);
        incr(ip, kv[2], jnb, nei);
    }
}

```

```

if(iv != 2){
    npa = 0;
    npb = 0;
    for(i=1;i<=lte+2;i++){nsra[i]= 0; nsrb[i]= 0;}
    for(i=1;i<=nelm; i++){map[i] = 0;}
    for(i=1;i<=iv;    i++){map[kv[1]]= 1;}

    for(i=1;i<=iv;i++){
        ielm = kv[i];
        for(j=1;j<=3;j++){ivx = mtj[ielm][j];  decr(ivx, ielm, jnb, nei);}
    }

    pick(iq, ip, iv, kv, mtj, jac, map, npa, npb, nsra, nsrb);
    subdiv(npa, nsra, px, py, nta, iena, jeea, ihen, jhen, iad, jstack);
    subdiv(npb, nsrb, px, py, ntb, ienb, jeeb, ihen, jhen, iad, jstack);

    if(iv!=nta+ntb ){tf_command.setText("發生錯誤中止執行 poly"); }

    for(i=1;i<=iv;i++){
        for(j=1;j<=3;j++){
            jac[kv[i]][j]= 0;}}
    for(i=1;i<=nta;i++){
        ielm = kv[i];
        for(j=1;j<=3;j++){
            mtj[ielm][j]= iena[i][j];
            if(jeea[i][j]!=0 )  jac[ielm][j] = kv[jeea[i][j]];}
    for(i=1;i<=ntb;i++){
        ielm = kv[nta + i];
        for(j=1;j<=3;j++){
            mtj[ielm][j] = ienb[i][j];
            if(jeeb[i][j]!=0) jac[ielm][j]= kv[nta + jeeb[i][j]]; }}
    for(i=1;i<=iv;i++){
        ielm = kv[i];
        for(j=1;j<=3;j++){
            ivx = mtj[ielm][j];
            incr(ivx, ielm, jnb, nei);}}
    for(i=1;i<=iv;i++){

```

```

        ielm = kv[i];
outside: for(j=1;j<=3;j++){
        jelm = jac[ielm][j];
        if(jelm!= 0) continue;
        ips = mtj[ielm][j];
        ipg = mtj[ielm][Mod(j,3)+1];
        for(k=1;k<=jnb[ipg];k++){
                kelm = nei[ipg][k];
                for(l=1;l<=3;l++){
                        iva = mtj[kelm][l];
                        ivb = mtj[kelm][Mod(l,3)+ 1];
                        if((iva==ipg) && (ivb==ips))
{jac[ielm][j]=kelm;jac[kelm][l]=ielm;continue outside;}
                } //k,l
        } //i,j
}
} //poly

```

```

public void pick(int iq,int ip,int iv,int []kv,int [][]mtj,int [][]jac,int []map,int npa,int
npb,int []nsra,int []nsrb) {

```

```

        npa = 1;
        nsra[npa] = ip;
        ivx = lvert(kv[1],ip,mtj);
        npa = npa + 1;
        nsra[npa] = mtj[kv[1]][Mod(ivx,3)+1];
        for(i=2;i<=iv-1;i++){
                jvx = lvert(kv[i], nsra[npa], mtj);
                jelm = jac[kv[i]][jvx];
                if(jelm== 0){npa=npa+1; nsra[npa]=mtj[kv[i]][Mod(jvx,3)+1];}
                if(map[jelm]==0){npa=npa+1; nsra[npa]=mtj[kv[i]][Mod(jvx,3)+1];}
        }
        npa = npa + 1;
        nsra[npa]= iq;
        npb = 1;
        nsrb[npb]= iq;
        ivx = lvert(kv[iv], iq, mtj);
        npb = npb + 1;

```

```

nsrb[npb]= mtj[kv[iv]][Mod(ivx,3)+1];
for(i=iv-1;i<=2;i--){
    jvx = lvert(kv[i], nsrb[npb], mtj);
    jelm = jac[kv[i]][jvx];
    if(jelm==0)      {npb=npb+1; nsrb[npb]=mtj[kv[i]][Mod(jvx,3)+1];}
    if(map[jelm]==0){npb=npb+1; nsrb[npb]=mtj[kv[i]][Mod(jvx,3)+1];}
}
npb = npb + 1;
nsrb[npb]= ip;
if(iv!=npa+ npb-4){tf_command.setText("發生錯誤中止執行 pick"); }
} //pick

```

```

public void subdiv(int npl,int []nsr,double []px,double []py,int nte,int [][]ien,int
[][]jee,int [][]ihen,int []jhen,

```

```

int []iad,int []jstack) {

```

```

nte = 0;
nnpl= npl;
for(i=1;i<=lte;i++){for(j=1;j<=3;j++){ien[i][j]=0;jee[i][j]=0;}}

```

```

while(3<=nnpl){
    nbs = 1;
    while(nbs<=nnpl-1){
        ia = nsr[nbs];
        ib = nsr[nbs + 1];
        ic = nsr[Mod((nbs+1),nnpl)+1];
        xa = px[ib]- px[ia];
        ya = py[ib]- py[ia];
        xb = px[ic]- px[ia];
        yb = py[ic]- py[ia];
        see = xa * yb - xb * ya;
        if(see>0.0000000000001){
            nte = nte + 1;
            ien[nte][1]= ia;
            ien[nte][2]= ib;
            ien[nte][3]= ic;
            nnpl = nnpl - 1;
            for(i=nbs+1;i<=nnpl;i++){nsr[i]=nsr[i+1]; }

```

```

        }
        nbs = nbs + 1;}
    }

    ix = 0;
    for(i=1;i<=2*lte+1;i++){
        ihen[i][1]= 0;
        ihen[i][2]= 0;
        jhen[i]= 0;
        iad[i] = 0;}

    for(i=1;i<=nte;i++){
subdiv70: for(j=1;j<=3;j++){
        ia = ien[i][j];
        ib = ien[i][Mod(j,3)+1];
        for(k=1;k<=ix;k++){
            if((ihen[k][1]==ib) && (ihen[k][2]==ia)){
                jee[i][j]= jhen[k];
                jee[jhen[k]][iad[k]] = i;
                continue subdiv70; }
            }
        ix = ix + 1;
        jhen[ix]= i;
        iad[ix] = j;
        ihen[ix][1]= ia;
        ihen[ix][2]= ib;
    }} //i,j

    lawson(nte,ien,jee,npl,px,py,jstack);

} //subdiv

public void lawson(int nte,int [][]ien,int [][]jee,int npl,double []px,double []py,int
[]jstack) {

    itop = 0;
    maxstk = npl;
    ncount = 0;

```

```

for(i=1;i<=nte;i++){
    ielm = i;
    itop = itop + 1;
    jstack[itop]= lpush(ielm, maxstk, itop); }

```

```

lawson10: while(0<itop) {
    ncount = ncount + 1;
    if(lte < ncount){
        tf_command.setText("發生錯誤中止執行 lawson");
    }
    il = jstack[itop];
    itop = itop - 1;
    for(j=1;j<=3;j++){
        jl1 = j;
        jl2 =Mod(nnpl,3)+1;
        jl3 =Mod(jl2,3)+1;
        ir = jee[il][jl1];
        if(ir==0) continue;
        iv1 = ien[il][jl1];
        iv2 = ien[il][jl2];
        iv3 = ien[il][jl3];
        xxl = px[ien[il][jl3]];
        yyl = py[ien[il][jl3]];
        edge(ir,il,jee,jr1);
        jr2 =Mod(jr1,3)+ 1;
        jr3 =Mod(jr2,3)+ 1;
        iv4 = ien[ir][jr3];
        swap(px[iv2],py[iv2],px[iv1],py[iv1],px[iv4],py[iv4],xxl,yyl,iswap);
        if(iswap == 1){
            ia = jee[il][jl2];
            ib = jee[ir][jr2];
            ien[il][jl2]= iv4;
            jee[il][jl1]= ib;
            jee[il][jl2]= ir;
            ien[ir][jr2]= iv3;
            jee[ir][jr1]= ia;
            jee[ir][jr2]= il;

```

```

        if(ia!=0){ edge(ia,il,jee,iedge); jee[ia][iedge]= ir;}
        if(ib!=0){ edge(ib,ir,jee,iedge); jee[ib][iedge]= il;}
        itop = itop + 1;
        jstack[itop]= lpush(il,maxstk,itop);
        continue lawson10; }

    } //j
} //lawson10
} //lawson

```

```

public void trfine_old(double xmin,double ymin,double dmax,int node,double
[]px,double []py,int []jnb,
        int [][]nei,int nelm,int [][]mtj,int [][]jac,int []idm,int
[]iadres,int []istack,double delx){

```

```

    range = dmax;
    pa1 = 0.0;
    pb1 = 0.0;
    pa2 = 1.0;
    pb2 = 0.0;
    pa3 = 1.0;
    pb3 = 1.0;
    pa4 = 0.0;
    pb4 = 1.0;
    jz = 1;
    js = node + 1;
    if(dmax>=delx){
        ndiv =(int)(range/delx);
        delta=1.0/(double)ndiv;
        dltd = delta / alpha;
        dltd = dltd * dltd;
        for(k=1;k<=ndiv+1;k++){
            xg = pa2 + (pa3 - pa2) / (double)ndiv*(k - 1);
            xs = pa1 + (pa4 - pa1) / (double)ndiv*(k - 1);
            yg = pb2 + (pb3 - pb2) / (double)ndiv*(k - 1);
            ys = pb1 + (pb4 - pb1) / (double)ndiv*(k - 1);
            for(j=1;j<=ndiv+1;j++){
                xp = xs + (xg - xs) / (double)ndiv*(j - 1);
                yp = ys + (yg - ys) / (double)ndiv*(j - 1);
            }
        }
    }

```

```

        if(Trplace(jz,xp,yp,nelm,mtj,jac,idm,px,py,dltd)){
            node = node + 1;
            px[node] = xp;
            py[node] = yp;
            AnyDepth((int)xp,(int)yp,z_xy);
            pz1[node]=xy_z;}
    }
}

delaun(jz,js,node,node,px,py,jnb,nei,nelm,mtj,jac,idm,iadres,istack);
}
} //trfine

public void trfine(int node,double []px,double []py,int []jnb,
                    int [][]nei,int nelm,int [][]mtj,int [][]jac,int []idm,int
                    []iadres,int []istack){
    if(innerNode!=0) js=innNodeStart;
    if(innerNode!=0&&innerPoint==0) jg=innNodeEnd;
    if(innerNode==0&&innerPoint!=0) js=innPointStart;
    if(innerPoint!=0) jg=innPointEnd;

    if(innerNode!=0 | innerPoint!=0)
delaun(1,js,jg,node,px,py,jnb,nei,nelm,mtj,jac,idm,iadres,istack);

} //trfine

public boolean Trplace(int iz,double xp,double yp,int nelm, int [][]mtj,int [][]jac,int
[]idm,

                        double []px,double []py,double dltd){ //check

    boolean trplace=true;
    locate(xp,yp,px,py,mtj,jac,nelm,loc);

    if(iz==idm[loc]){
        for(j=1;j<=3;j++){
            ia = mtj[loc][j];
            xa = px[ia];

```



```

ya = py[ia];
dpp = (xa-xp)*(xa-xp)+(ya-yp)*(ya-yp);
if(dpp < dltd) trplace = false;
if(dpp >=dltd){
jr = jac[loc][j];
if(iz!=idm[jr]){
    ib = mtj[loc][Mod(j,3)+1];
    xb = px[ib];
    yb = py[ib];
    eps = (yb-ya)*xp-(xb-xa)*yp-xa*(yb-ya)+ya*(xb-xa);
    eps = eps * eps;
    eps0= (yb-ya)*(yb-ya)+(xb-xa)*(xb-xa);
    epl = eps / eps0;
    if(epl< dltd)trplace = false;
    if(epl>=dltd)trplace = true;
}
}
} //j
}
if(iz!=idm[loc]) trplace = false;
return trplace;

} //Trplace

```

```

public void remove(int []index,int nelm,int [][]mtj,int [][]jac,int []idm) {

```

```

    ielm = 0;
    index[1]= 1;
    for(i = 1;i<=nex;i++){
        iz = i;
        inelm = 0;
        for(j = index[i];j<=nelm;j++){
            if(idm[j]== iz){
                ielm = ielm + 1;
                jelm = j;
                inelm = inelm + 1;
                if(ielm!=jelm){

```

```

        for(k = 1;k<=3;k++){
            mkp[k]= mtj[ielm][k];
            jkp[k]= jac[ielm][k]; }

        ikp = idm[ielm];
        for(k = 1;k<=3;k++){
            kelm = jac[jelm][k];

if(kelm!=0){ edge(kelm,jelm,jac,kedg);jac[kelm][kedg]=ielm+kte+1;}
        }
        for(l=1;l<=3;l++){
            lelm = jkp[l];

if(lelm!=0){ edge(lelm,ielm,jac,ledg);jac[lelm][ledg]=jelm+kte+1;}
        }
        for(k = 1;k<=3;k++){
            jac[ielm][k]=Mod(jac[ielm][k],(kte+1));
            jac[jelm][k]=Mod(jac[jelm][k],(kte+1));
            kelm = jac[ielm][k];
            lelm = jac[jelm][k];
            for(l= 1;l<=3;l++){
                jac[kelm][l]= Mod(jac[kelm][l],(kte+1));
                jac[lelm][l]= Mod(jac[lelm][l],(kte+1));}
        }
        for(k = 1;k<=3;k++){jkp[k]= jac[ielm][k]; }
        for(k = 1;k<=3;k++){
            mtj[ielm][k]= mtj[jelm][k];
            jac[ielm][k]= jac[jelm][k];
            mtj[jelm][k]= mkp[k];
            jac[jelm][k]= jkp[k];}
        idm[ielm]= idm[jelm];
        idm[jelm]= ikp;

    }}
} //j
    index[i+1]= index[i]+ inelm;
} //i

for(i = 1;i<=ielm;i++){

```

```

        for(j = 1;j<=3;j++){if(ielm<jac[i][j]) jac[i][j]= 0;}}
    for(i = ielm + 1;i<=nelm;i++){
        for(j=1;j<=3;j++){mtj[i][j]=0;jac[i][j]=0;}}

    nelm = ielm;
} //remove

public void check(int nelm,int [][]mtj,int [][]jac) {

    for(i=1;i<=nelm;i++){
        for(j=1;j<=3;j++){
            ielm=i;
            ia=mtj[i][j];
            ib=mtj[i][Mod(j,3)+1];
            jelm=jac[i][j];
            if(jelm==0) continue ;
            for(k=1;k<=3;k++){
                kelm=jac[jelm][k];
                if(kelm==ielm) {
                    ja=mtj[jelm][k];
                    jb=mtj[jelm][Mod(k,3)+1];
                    if((ia==jb) && (ib==ja) ) break;
                    tf_command.setText("發生錯誤中止執行 check1"); }
            }
            tf_command.setText("發生錯誤中止執行 check2");
        }
    }
} //check

public void incr(int n,int l,int []jnb,int [][]nei) {
    if(n <= ktj){
        jnb[n]= jnb[n]+1;
        if(jnb[n]>kcm){ tf_command.setText("發生錯誤中止執行 incr"); }
        nei[n][jnb[n]] = l; }
} //incr

public void decr(int n,int l,int []jnb,int [][]nei) {

    if(n <= ktj){

```

```

        inb = Neibor(n, l, jnb, nei);
        for(i=inb;i<=jnb[n]-1;i++){
            nei[n][i]= nei[n][i+1];
            nei[n][jnb[n]]=0;
            jnb[n]=jnb[n]-1;
            if(jnb[n]==0){tf_command.setText("發生錯誤中止執行 decr"); }
        }
    }
} //decr

```

```

public void swap(double x1,double y1,double x2,double y2,double x3,double
y3,double xp,double yp,int iswap) {
    x13 = x1 - x3;
    y13 = y1 - y3;
    x23 = x2 - x3;
    y23 = y2 - y3;
    x1p = x1 - xp;
    y1p = y1 - yp;
    x2p = x2 - xp;
    y2p = y2 - yp;

    cosa = x13 * x23 + y13 * y23;
    cosb = x2p * x1p + y1p * y2p;
    if(cosa>=0 && cosb>=0) iswap=0;
    if(cosa< 0 && cosb< 0) iswap=1;

    sina = x13*y23-x23*y13;
    sinb = x2p*y1p-x1p*y2p;
    if((sina*cosb+sinb*cosa)< 0) iswap=1;
    if((sina*cosb+sinb*cosa)>=0) iswap=0;

} //swap

```

```

public void edge(int l,int k,int [][]jac,int iedge) {
    iedge = -1;
    for(i=1;i<=3;i++){ if(jac[l][i]== k){iedge=i; break; } }
    if(iedge== -1){ tf_command.setText("發生錯誤中止執行 edge"); }
} //edge

```

```

public int lpush(int item,int maxstk,int itop) {
    if(maxstk < itop){tf_command.setText("發生錯誤中止執行 lpush"); }
    if(maxstk >=itop){ii=item;}
    return ii;
} //lpush

```

```

public int Neibor(int n,int l,int []jnb,int [][]nei) {
    int neibor;
    neibor = -1;
    for(i=1;i<=jnb[n];i++) {if(nei[n][i]==l) {ii=i;break; } }
    if(neibor==-1) {tf_command.setText("發生錯誤中止執行 Neibor"); }
    return ii;
} //Neibor

```

```

public int lvert(int l,int k,int [][]mtj) {
    int iver;
    iver = -1;
    for(i=1;i<=3;i++){if(mtj[l][i]==k){ii=i;break; } }
    if(iver == -1) {tf_command.setText("發生錯誤中止執行 lvert");}
    return ii;
} //lvert

```

```

public void quexelm(int node,int nelm,int [][]mtj,int [][]jac,int []kv,int []idm,int
[]map,double []px,double []py){

```

```

    iv = 0;
    for(i=1;i<=nelm;i++){
        if(mtj[i][1]==0) continue;
        if(mtj[i][4]!=0) continue;
        pxa = px[mtj[i][1]] - px[mtj[i][2]];
        pya = py[mtj[i][1]] - py[mtj[i][2]];
        pxb = px[mtj[i][2]] - px[mtj[i][3]];
        pyb = py[mtj[i][2]] - py[mtj[i][3]];
        pxc = px[mtj[i][3]] - px[mtj[i][1]];
        pyc = py[mtj[i][3]] - py[mtj[i][1]];
        pl[1] = pxa * pxa + pya * pya;
    }
}

```

```
pl[2] = pxb * pxb + pyb * pyb;
```

```
pl[3] = pxc * pxc + pyc * pyc;
```

```
for(j=1;j<=3;j++) {if (pl[Mod(j,3)+1]<pl[j]&&pl[Mod(j+1,3)+1]<  
pl[j]){ ip=j; break;}}
```

```
jn = jac[i][ip];
```

```
if(idm[i]!=idm[jn]) continue;
```

```
if(mtj[jn][4]!=0) continue;
```

```
if(jn==0) continue;
```

```
quedge(jn,i, jac, ie1);
```

```
ie2 =Mod(ie1,3) + 1;
```

```
ie3 =Mod(ie2,3) + 1;
```

```
px12 = px[mtj[jn][ie2]] - px[mtj[jn][ie3]];
```

```
py12 = py[mtj[jn][ie2]] - py[mtj[jn][ie3]];
```

```
px23 = px[mtj[jn][ie3]] - px[mtj[jn][ie1]];
```

```
py23 = py[mtj[jn][ie3]] - py[mtj[jn][ie1]];
```

```
pl12 = px12 * px12 + py12 * py12;
```

```
pl23 = px23 * px23 + py23 * py23;
```

```
if(pl[ip]< pl12 | | pl[ip]< pl23) continue;
```

```
ia = mtj[i][Mod(ip,3)+1];
```

```
ib = mtj[i][Mod(ip+1,3)+1];
```

```
ic = mtj[i][ip];
```

```
jacia = jac[i][Mod(ip,3)+1];
```

```
jacib = jac[i][Mod(ip+1,3)+1];
```

```
mtj[i][1]= ia;
```

```
mtj[i][2]= ib;
```

```
mtj[i][3]= ic;
```

```
mtj[i][4]= mtj[jn][ie3];
```

```
jac[i][1]= jacia;
```

```
jac[i][2]= jacib;
```

```
inn1 = jac[jn][ie2];
```

```
inn2 = jac[jn][ie3];
```

```
if(inn1!=0){quedge(inn1,jn,jac,ien1); jac[inn1][ien1]= i;}
```

```
if(inn2!=0){quedge(inn2,jn,jac,ien2); jac[inn2][ien2]= i;}
```

```

        jac[i][3]= inn1;
        jac[i][4]= inn2;

        for(k=1;k<=3;k++){
            mtj[jn][k]= 0;
            jac[jn][k]= 0;
            idm[jn]= 0;}

        iv = iv + 1;
        kv[iv]= jn;
    }//i

    qudelete(nelm,mtj,jac,idm,iv,kv,map);
}    //quxelm

public void qudelete(int nelm,int [][]mtj,int [][]jac,int []idm,int iv,int []kv,int [] map){
    m = 0;
    n = 0;
    for(i=1;i<=nelm;i++){map[i]=1; }
    for(i=1;i<=iv;i++) {map[kv[i]] = 0;}
    for(i=1;i<=nelm;i++){ if(map[i]!=0){m = m + 1;  map[i]= m;}    }

    for(i=1;i<=nelm;i++){
        if(map[i]!=0){
            n = n + 1;
            for(ia=1;ia<=4;ia++){
                mtj[n][ia]= mtj[i][ia];
                idm[n]= idm[i];
                if(jac[i][ia]== 0) jac[n][ia]= 0;
                if(jac[i][ia]!= 0) jac[n][ia]= map[jac[i][ia]];}//ia
            }    }    //i

    for(i=n+1;i<=nelm;i++){
        for(ia=1;ia<=4;ia++){
            mtj[i][ia]= 0;
            jac[i][ia]= 0;
            idm[i] = 0;}
    }//i

```

```

        nelm = nelm - iv;
    }    //qdelete

```

```

public void quisogen(int node,int nelm,int [][]mtj,int [][]jac,double []px,double
[]py,int []id,int [][]mmtj, int []ifix,int []idm){

```

```

    for(i=1;i<=nelm;i++){
        if(mtj[i][4]== 0){
            id[i]= 3;
            mtj[i][5]= mtj[i][3];
            mtj[i][3]= mtj[i][2];
            mtj[i][2]= 0;}
        if(mtj[i][4]!= 0){
            id[i]= 4;
            mtj[i][7]= mtj[i][4];
            mtj[i][5]= mtj[i][3];
            mtj[i][4]= 0;
            mtj[i][3]= mtj[i][2];
            mtj[i][2]= 0;}
    } //i

```

```

    for(i=1;i<=nelm;i++){
        for(j=1;j<=id[i];j++){
            if(mtj[i][2*j]!=0) continue;
            node = node + 1;
            mtj[i][2*j]=node;
            px[node]= (px[mtj[i][2*j-1]] + px[mtj[i][Mod(2*j,2*id[i]+1)]]) /
2.0;

            py[node]= (py[mtj[i][2*j-1]] + py[mtj[i][Mod(2*j,2*id[i]+1)]]) /
2.0;

            if(jac[i][j]== 0){ ifix[node]= 1; continue; }
            jn = jac[i][j];
            quedge(jn, i, jac, ien);
            if(mtj[jn][2*ien]!=0) continue;
            mtj[jn][2*ien]= node;
            if(idm[i]!=idm[jn]) ifix[node] = 1;}    //j

```



```

        node = node + 1;
        mtj[i][2*id[i]+1]= node;
        pxx = 0.0;
        pyy = 0.0;
        for(k =1;k<=id[i];k++){
            pxx = pxx + px[mtj[i][2*k]];
            pyy = pyy + py[mtj[i][2*k]];}

        px[node]= pxx /(double)id[i];
        py[node]= pyy /(double)id[i];    } //i

    qusquare(node,nelm,mtj,px,py,id,mmtj);
} //quisogen

public void changemtj(int nelm,int [][]mtj,double []px,double []py){
    double rmin,r;
    int i,m,mm;
    mm=0;
    double []ppx=new double[4];
    double []ppy=new double[4];

    for(i=1;i<=nelm;i++){

        for(m=1;m<=4;m++){ppx[m]=px[mtj[i][m]];ppy[m]=py[mtj[i][m]];}

        rmin=Math.sqrt(ppx[1]*ppx[1]+ppy[1]*ppy[1]);

        for(m=2;m<=4;m++){
            r=Math.sqrt(ppx[m]*ppx[m]+ppy[m]*ppy[m]);
            if(r<rmin) {rmin=r; mm=m;}
        }
        if(mm==2){
            px[mtj[i][1]]=ppx[2]; py[mtj[i][1]]=ppy[2];
            px[mtj[i][2]]=ppx[3]; py[mtj[i][2]]=ppy[3];
            px[mtj[i][3]]=ppx[4]; py[mtj[i][3]]=ppy[4];
            px[mtj[i][4]]=ppx[1]; py[mtj[i][4]]=ppy[1];}
        if(mm==3){

```

```

        px[mtj[i][1]]=ppx[3]; py[mtj[i][1]]=ppy[3];
        px[mtj[i][2]]=ppx[4]; py[mtj[i][2]]=ppy[4];
        px[mtj[i][3]]=ppx[1]; py[mtj[i][3]]=ppy[1];
        px[mtj[i][4]]=ppx[2]; py[mtj[i][4]]=ppy[2];
    if(mm==4){
        px[mtj[i][1]]=ppx[4]; py[mtj[i][1]]=ppy[4];
        px[mtj[i][2]]=ppx[1]; py[mtj[i][2]]=ppy[1];
        px[mtj[i][3]]=ppx[2]; py[mtj[i][3]]=ppy[2];
        px[mtj[i][4]]=ppx[3]; py[mtj[i][4]]=ppy[3];
    }

}

} //changemtj

public void quedge(int l,int k,int [][]jac,int iedge){

    iedge = -1;
    for(i=1;i<=4;i++){if(jac[l][i]== k){ iedge = i;break;}}
    if(iedge== -1){ tf_command.setText("發生錯誤中止執行 edge"); }
} //quedge

public void qusquare(int node,int nelm,int [][]mtj,double []px,double []py,int []id,int
[][]mmtj){

    nelmm = 0;
    for(i= 1;i<=nelm;i++){
        if(mtj[i][9]==0){
            for(j=1;j<=id[i];j++){
                nelmm = nelmm + 1;
                mmtj[nelmm][1]= mtj[i][Mod(2*j+3,6)+1];
                mmtj[nelmm][2]= mtj[i][2*j-1];
                mmtj[nelmm][3]= mtj[i][2*j];
                mmtj[nelmm][4]= mtj[i][7];
            }
        }
        if(mtj[i][9]!=0){
            for(j=1;j<=id[i];j++){
                nelmm = nelmm + 1;
                mmtj[nelmm][1]= mtj[i][Mod(2*j+5,8)+1];
                mmtj[nelmm][2]= mtj[i][2*j-1];
            }
        }
    }
}

```

```

        mmtj[nelmm][3]= mtj[i][2*j];
        mmtj[nelmm][4]= mtj[i][9];
    }}
}
    nelm = nelmm;
}    //qusquare

public void SquareRelocation(){
    sqlaplas(nelm1,node1,mtj1,px1,py1,ifix,jac1,jnb1,nei1);

    SquareWriteData();
}

public void sqlaplas(int nelm,int node,int [][]mtj,double []px,double []py,int []ifix,int
[][]jac,int []jnb,int [][]nei){

    for(i=1;i<=kte;i++){ for(j=1;j<=4;j++){ jac[i][j]=0;}}

    ix = 0;
    for(i=1;i<=ked;i++){
        ihen[i][1]= 0;
        ihen[i][2]= 0;
        jhen[i]= 0;
        khien[i]= 0;    }

    for(i=1;i<=ktj;i++){
        jnb[i]= 0;
        for(j=1;j<=kcm;j++){ nei[i][j]= 0; }

    for(j=1;j<=nelm;j++){
        for(k=1;k<=4;k++){
            ka = mtj[j][k];
            kb = mtj[j][Mod(k,4)+1];
            for(l=1;l<=ix;l++){
                la = ihen[l][1];
                lb = ihen[l][2];
                if (ka==lb&&kb==la) {

```

```

        jac[j][k]= jhen[l];
        jac[jhen[l]][khen[l]] = j;}
    else {
        ix = ix + 1;
        ihen[ix][1]= ka;
        ihen[ix][2]= kb;
        jhen[ix]= j;
        khien[ix]= k;}
    }
    //continue sqlaplas50;
//sqlaplas70:
//        jac[j][k]= jhen[l];
//        jac[jhen[l]][khen[l]] = j;
//sqlaplas50:
    }} //k,j

    for(i=1;i<=nelm;i++){
    for(j=1;j<=4;j++){
        if(jac[i][j]== 0){
            ja = mtj[i][j];
            jb = mtj[i][Mod(j,4)+1];
            ifix[ja]= 1;
            ifix[jb]= 1; }
    }}

    for(i=1;i<=nelm;i++){
    for(j=1;j<=4;j++){
        ip = mtj[i][j];
        jnb[ip]= jnb[ip]+ 1;
        nei[ip][jnb[ip]]= i;    }}

    itera = 5;
    for(it=1;it<=itera;it++){
        for(i=1;i<=node;i++){
            if(ifix[i]== 0){
                gx = 0.0;
                gy = 0.0;
                ar = 0.0;

```

```

        for(j=1;j<=jnb[i];j++){
            ielm = nei[i][j];
            j1 = mtj[ielm][1];
            j2 = mtj[ielm][2];
            j3 = mtj[ielm][3];
            j4 = mtj[ielm][4];
            a1=.5*(px[j1]*py[j2]+px[j2]*py[j3]+px[j3]*py[j1]-
px[j1]*py[j3]-px[j2]*py[j1]-px[j3]*py[j2]);
            a2=.5*(px[j1]*py[j3]+px[j3]*py[j4]+px[j4]*py[j1]-
px[j1]*py[j4]-px[j3]*py[j1]-px[j4]*py[j3]);
            s= a1 + a2;
            xc4 = (px[j1]+ px[j2]+ px[j3]+ px[j4]) / 4.0;
            yc4 = (py[j1]+ py[j2]+ py[j3]+ py[j4]) / 4.0;
            ar = ar + s;
            gx = gx + s * xc4;
            gy = gy + s * yc4;}

        cgrax = gx / ar;
        cgray = gy / ar;
        px[i]= cgrax;
        py[i]= cgray;
    }
}
} //sqlaplas

public void SquareWriteData(){

    AxisChange();

    try{ pw_squdata=new PrintWriter(new BufferedWriter(new
FileWriter(file_squdata)));

        pw_squdata.printf("%10d%10d%10d\n",pseudoN1,pseudoN2,pseudoN3);
        pw_squdata.printf("%10d\n",nin);
        if(nin>0){for(i=1;i<=nin;i++) {pw_squdata.printf("%10d\n",ibin[i]); } }

        if(islandNumm>0){for(i=1;i<=islandNumm;i++){pw_squdata.printf("%10d%10d%10d\
n",islandStart[i],islandEnd[i],islandNum[i]); } }

```

```
pw_sqdata.printf("%10d%10d%10d\n",rightcoastStart,rightcoastEnd,rightcoastNum
);
```

```
pw_sqdata.printf("%10d%10d%10d\n",quayStart,quayEnd,quayNum);
```

```
pw_sqdata.printf("%10d%10d%10d\n",leftcoastStart,leftcoastEnd,leftcoastNum);
```

```
pw_sqdata.printf("%10d%10d%10d\n",innNodeStart,innNodeEnd,innNodeNum);
```

```
pw_sqdata.printf("%10d%10d%10d\n",innPointStart,innPointEnd,innPointNum);
```

```
pw_sqdata.printf("%10d%10d\n",node1,nelm1);
```

```
pw_sqdata.printf("%10d%10d\n",node2,nelm2);
```

```
pw_sqdata.printf("%10d%10d\n",node3,nelm3);
```

```
pw_sqdata.printf("%10d%10d\n",node4,nelm4);
```

```
pw_sqdata.printf("%10d%10d\n",node5,nelm5);
```

```
pw_sqdata.printf("%10d%10d\n",node6,nelm6);
```

```
for(i=1;i<=node1;i++){pw_sqdata.printf("%10d%10d%10d%10d\n",jnb1[i],px1[i],py1
[i],pz1[i]);}
```

```
for(i=1;i<=node2;i++){pw_sqdata.printf("%10d%10d%10d%10d\n",jnb2[i],px2[i],py2
[i],pz2[i]);}
```

```
for(i=1;i<=node3;i++){pw_sqdata.printf("%10d%10d%10d%10d\n",jnb3[i],px3[i],py3
[i],pz3[i]);}
```

```
for(i=1;i<=node4;i++){pw_sqdata.printf("%10d%10d%10d%10d\n",jnb4[i],px4[i],py4
[i],pz4[i]);}
```

```
for(i=1;i<=node5;i++){pw_sqdata.printf("%10d%10d%10d%10d\n",jnb5[i],px5[i],py5
[i],pz5[i]);}
```

```
for(i=1;i<=node6;i++){pw_sqdata.printf("%10d%10d%10d%10d\n",jnb6[i],px6[i],py6
[i],pz6[i]);}
```

```
for(i=1;i<=node1;i++){
```

```

        pw_squdata.printf("%10d%10d%10d%10d%10d%10d%10d%10d\n",nei1[i][1],n
ei1[i][2],nei1[i][3],nei1[i][4],

nei1[i][5],nei1[i][6],nei1[i][7],nei1[i][8]);}
        for(i=1;i<=node2;i++){

        pw_squdata.printf("%10d%10d%10d%10d%10d%10d%10d%10d\n",nei2[i][1],n
ei2[i][2],nei2[i][3],nei2[i][4],

nei2[i][5],nei2[i][6],nei2[i][7],nei2[i][8]);}
        for(i=1;i<=node3;i++){

        pw_squdata.printf("%10d%10d%10d%10d%10d%10d%10d%10d\n",nei3[i][1],n
ei3[i][2],nei3[i][3],nei3[i][4],

nei3[i][5],nei3[i][6],nei3[i][7],nei3[i][8]);}
        for(i=1;i<=node4;i++){

        pw_squdata.printf("%10d%10d%10d%10d%10d%10d%10d%10d\n",nei4[i][1],n
ei4[i][2],nei4[i][3],nei4[i][4],

nei4[i][5],nei4[i][6],nei4[i][7],nei4[i][8]);}
        for(i=1;i<=node5;i++){

        pw_squdata.printf("%10d%10d%10d%10d%10d%10d%10d%10d\n",nei5[i][1],n
ei5[i][2],nei5[i][3],nei5[i][4],

nei5[i][5],nei5[i][6],nei5[i][7],nei5[i][8]);}
        for(i=1;i<=node6;i++){

        pw_squdata.printf("%10d%10d%10d%10d%10d%10d%10d%10d\n",nei6[i][1],n
ei6[i][2],nei6[i][3],nei6[i][4],

nei6[i][5],nei6[i][6],nei6[i][7],nei6[i][8]);}

for(i=1;i<=nelm1;i++){pw_squdata.printf("%10d%10d%10d%10d\n",mtj1[i][1],mtj1[i]

```

```

[2],mtj1[i][3],mtj1[i][4]);}

for(i=1;i<=nelm2;i++){pw_sqdata.printf("%10d%10d%10d%10d\n",mtj2[i][1],mtj2[i]
[2],mtj2[i][3],mtj2[i][4]);}

for(i=1;i<=nelm3;i++){pw_sqdata.printf("%10d%10d%10d%10d\n",mtj3[i][1],mtj3[i]
[2],mtj3[i][3],mtj3[i][4]);}

for(i=1;i<=nelm4;i++){pw_sqdata.printf("%10d%10d%10d%10d\n",mtj4[i][1],mtj4[i]
[2],mtj4[i][3],mtj4[i][4]);}

for(i=1;i<=nelm5;i++){pw_sqdata.printf("%10d%10d%10d%10d\n",mtj5[i][1],mtj5[i]
[2],mtj5[i][3],mtj5[i][4]);}

for(i=1;i<=nelm6;i++){pw_sqdata.printf("%10d%10d%10d%10d\n",mtj6[i][1],mtj6[i]
[2],mtj6[i][3],mtj6[i][4]);}


for(i=1;i<=nelm1;i++){pw_sqdata.printf("%10d%10d%10d%10d\n",xn1[i],yn1[i],zn1[
i],area1[i]);}

for(i=1;i<=nelm2;i++){pw_sqdata.printf("%10d%10d%10d%10d\n",xn2[i],yn2[i],zn2[
i],area2[i]);}

for(i=1;i<=nelm3;i++){pw_sqdata.printf("%10d%10d%10d%10d\n",xn3[i],yn3[i],zn3[
i],area3[i]);}

for(i=1;i<=nelm4;i++){pw_sqdata.printf("%10d%10d%10d%10d\n",xn4[i],yn4[i],zn4[
i],area4[i]);}

for(i=1;i<=nelm5;i++){pw_sqdata.printf("%10d%10d%10d%10d\n",xn5[i],yn5[i],zn5[
i],area5[i]);}

for(i=1;i<=nelm6;i++){pw_sqdata.printf("%10d%10d%10d%10d\n",xn6[i],yn6[i],zn6[
i],area6[i]);}


pw_sqdata.close();}
catch(Exception e) {tf_command1.setText("WriteData");}

```



```

}
public int Mod(int x,int y) {
    int mod;
    mod=x-(x/y)*y;
    return mod;}

public void AxisChange(){
    for(i=1;i<=node;i++){
        AnyDepth((int)px1[i],(int)py1[i],z_xy) ;
        pz1[i]=z_xy;

        if(axis==1) {
            px1[i]=long_chart+                px1[i]*xkgein /111000;
            py1[i]=lati_chart+(crtgy*ykgein-py1[i]*ykgein)/111000;}
        if(axis==2) {
            px1[i]=long_chart+                px1[i]*xkgein;
            py1[i]=lati_chart+(crtgy*ykgein-py1[i]*ykgein);}
    }
} //AxisChange

public void ReadChart(){
    dir  =tf_dir.getText().trim();
    chart=tf_chart.getText().trim();

    file_chart=dir+"/"+chart+".chart";
    file_depth=dir+"/"+chart+".depth";
    file_bound=dir+"/"+chart+".bound";
    file_jpg  =dir+"/"+chart+".jpg";
    file_gif  =dir+"/"+chart+".gif";

    file_left  =dir+"/"+chart+"_left"  +".gif";
    file_right =dir+"/"+chart+"_right" +".gif";
    file_middle=dir+"/"+chart+"_middle" +".gif";
    file_quay  =dir+"/"+chart+"_quay"  +".gif";
    file_surface=dir+"/"+chart+"_surface"+"gif";
    file_seabed =dir+"/"+chart+"_seabed" +".gif";

```

```

file_tridata =dir+"/"+chart+".tridata";
file_sqdata =dir+"/"+chart+".sqdata";

```

```

try{
    br_chart=new BufferedReader(new FileReader(file_chart));
    str=br_chart.readLine();
    str=br_chart.readLine();
    str=br_chart.readLine(); mscale =Double.parseDouble(str);
    str=br_chart.readLine(); axis =Integer.parseInt(str);
    str=br_chart.readLine(); long_chart=Double.parseDouble(str);
    str=br_chart.readLine(); lati_chart=Double.parseDouble(str);
    str=br_chart.readLine(); long_diag =Double.parseDouble(str);
    str=br_chart.readLine(); lati_diag =Double.parseDouble(str);
    str=br_chart.readLine(); ni_depth =Integer.parseInt(str);
    str=br_chart.readLine(); nj_depth =Integer.parseInt(str);
    str=br_chart.readLine(); crtgx =Integer.parseInt(str);
    str=br_chart.readLine(); crtgy =Integer.parseInt(str);
    str=br_chart.readLine(); eps_num0 =Integer.parseInt(str);
    br_chart.close();}
    catch(Exception e) {tf_command1.setText("chart");}
} //readChart

```

```

public void ReadgridDepth(){

```

```

try{
    br_depth=new BufferedReader(new FileReader(file_depth));
    for(i=0;i<=ni_depth;i++){ //y 方向
        for(j=0;j<=nj_depth;j++){ //x 方向
            str=br_depth.readLine();
            gridDepth[i][j] =Double.parseDouble(str.substring(0,10));
            j =(int)Double.parseDouble(str.substring(10,15));

            i =(int)Double.parseDouble(str.substring(15,20));
        }
    }
    br_depth.close();}
    catch(Exception e) {tf_command.setText("depth1");}
} // readDepth

```

```

public void AnyDepth(int xc,int yc,double z_xy){
    double dx,dy,xr_a,yr_a,tx,ty,r1,r2;
    int ii,jj;
    r1=0;
    r2=0;
    dx = (crtgx / (double)nj_depth);
    dy = (crtgy / (double)ni_depth);
    jj =(int)(xc/dx);
    ii =(int)(yc/dy);
    xr_a = xc-jj*dx;
    yr_a = yc-ii*dy;
    tx = xr_a / dx;
    ty = yr_a / dy;
    if(xr_a>=0){r1=gridDepth[ii][jj]  +tx*(gridDepth[ii][jj+1]  -gridDepth[ii][jj]);}
    if(xr_a< 0){r1=gridDepth[ii][jj-1]+tx*(gridDepth[ii][jj]      -gridDepth[ii][jj-1]);}
    if(yr_a>=0){r2=gridDepth[ii+1][jj]+tx*(gridDepth[ii+1][jj+1]-
gridDepth[ii+1][jj]);}
    if(yr_a< 0){r2=gridDepth[ii][jj]  +tx*(gridDepth[ii][jj+1]  -gridDepth[ii][jj]);}
    z_xy=r1+ty*(r2-r1);
}    //AnyDepth

```

```

public void End() {
    if(procedure==2) {rightcoastEnd=dki-1;          rightcoastNum=rightcoastEnd-
rightcoastStart+1;}
    if(procedure==3) {quayEnd=dki-1          ;          quayNum=quayEnd-
quayStart+1;}
    if(procedure==4) {leftcoastEnd=dki-1 ;          leftcoastNum =leftcoastEnd-
leftcoastStart+1;}
    if(procedure==5) {islandEnd[islandNumm]=dki-
1;islandNum[islandNumm]=islandEnd[islandNumm]-islandStart[islandNumm]+1;}
    if(procedure==6) {innNodeEnd=dki-1;          innNodeNum=innNodeEnd-
innNodeStart+1;}
    if(procedure==7) {innPointEnd=dki-1;          innPointNum=innPointEnd-
innPointStart+1;}

    tempN=dki-1;
} //end

```

```

public void All_End() {

    tf_command1.setText("存檔");
    tf_command.setText("存檔中");
    if(nin>0){
        for(i=1;i<=nin;i++) {ibin[i]=islandNum[i];}
        totalInn=0;
        for(i=1;i<=nin;i++) {totalInn=totalInn+ibin[i];}
    }

    nob=pseudoN+rightcoastNum+quayNum+leftcoastNum+totalInn;//外部及
    離島群邊界上節點總數
    nib=innNodeNum+innPointNum; //內
    部節點總數
    ibex=pseudoN+rightcoastNum+quayNum+leftcoastNum; //外部
    邊界上節點總數

    boundN1=nob+nib;
    totalN1=boundN1+innNodeNum+ innPointNum;

    try{ pw_bound=new PrintWriter(new BufferedWriter(new
    FileWriter(file_bound)));

        pw_bound.printf("%10d\n",node);
        pw_bound.printf("%10d\n",nin);
        pw_bound.printf("%10d\n",ibex);
        pw_bound.printf("%10d\n",nob);
        pw_bound.printf("%10d\n",nib);

        if(nin>0){for(i=1;i<=nin;i++) {pw_bound.printf("%10d\n",ibin[i]);} }

    for(i=1;i<totalN1;i++){pw_bound.printf("%10d%10d%10d%10.2f\n",ibno1[i],(int)px1[
    i],(int)py1[i],pz1[i]);}

    pw_bound.close();}
    catch(Exception e) {tf_command1.setText("bound");}

    tf_ibex.setText(Integer.toString(ibex));

```

```
tf_nob.setText(Integer.toString(nob));  
tf_nib.setText(Integer.toString(nib));  
tf_command.setText("完成存檔");
```

```
LeftBoundary()    ;  
MiddleBoundary();  
RightBoundary() ;  
Quay()            ;
```

```
} //all_end
```

```
} //all
```